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Your catalogue is the most extensive, up to date listing available for Atari owners, and approximately every 45 days we will send you updates reflecting new programs as they become available. If you know of programs for Atari that we have not listed, please contact us and we will make every effort to get them for you.

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If you have ideas or suggestions as to how we can be of better service to you, let us know. Meanwhile, we look forward to a long, happy association with you. Thanks for joining CompuClub.

Sincerely,
CompuClub

P.O. Box 652

Natick, MA 01760

Atari Recreation

ADVENTURE INTERNATIONAL

Adventure

ADVENTURE 1 - ADVENTURELAND

This is where it all began--Scott Adams first foray into the magical worlds of Adventure! You will wander through an enchanted realm trying to recover the 13 lost treasures. There are wild animals and magical beings to reckon with, as well as many other perils and mysteries. Can you rescue the Blue Ox from the quicksand?

Atari 400/800, 24K

Cassette

Adventure

ADVENTURE 2 - PIRATE'S ADVENTURE

It begins in a flat somewhere in London. Before your trip is through, you will have journeyed across the face of the world to mysterious Treasure Island...and probably right back again! The lost treasure of Long John Silver lies hidden somewhere. Will you be able to recover it? The parrot just keeps saying, "Pieces of eight, pieces of eight..." Happy sailing, matey!

Atari 400/800, 24K

Cassette

Adventure

ADVENTURE 3 - MISSION IMPOSSIBLE

An appropriately named Adventure! You must complete your mission in time, or else the world's first automated nuclear reactor is doomed! The intrigue begins with a tape recording announcing your mission. Now it's up to you. Tread lightly, and don't forget your bomb detector! If you survive this challenging adventure, consider yourself a genius.

Atari 400/800, 24K

Cassette

Adventure

ADVENTURE 4 - VODOO CASTLE

This gothic-style adventure introduces you to Count Cristo. The Count has fallen victim to a fiendish curse placed on him by his enemies. There he lies, with you his only possible hope. Will you pull off a rescue, or is he down for the 'count' for good? Whatever you do, beware of the Voodoo Man!

Atari 400/800, 24K

Cassette

Adventure

ADVENTURE 5 - THE COUNT

If you enjoy mystery, suspense and a touch of the supernatural, then the Count will probably think that you're his kind of guy! It begins when you awake in a large brass bed in a castle somewhere in Transylvania. Who are you, what are you doing here and why did the postman deliver a bottle of blood? Beyond the castle is an angry mob...and who can say what lies beyond them? All we know is that somewhere, a centuries-old evil lies in wait.

Atari 400/800, 24K

Cassette

Atari Recreation

ADVENTURE INTERNATIONAL

Adventure

ADVENTURE 6 - STRANGE ODYSSEY

In a change of pace from an earth-bound plot, this exciting adventure transports you to the very rim of the galaxy. Death crouches at every move, ready to strike should your defenses drop for even a moment. Ah, but there are rewards aplenty to be harvested from a long dead alien civilization, including fabulous treasures and advanced technologies beyond human ken! Will you be able to recover these treasures and return home?

Prepare yourself for the incredible!

Atari 400/800, 24K

Cassette

Adventure

ADVENTURE 7 - MYSTERY FUN HOUSE

If you can make it past the ticket booth, your troubles have barely begun! This Adventure puts you into a mysterious fun house and challenges you to find your way through and back out of it. Sure to baffle you for quite a while, the "Mystery Fun House" is waiting for you to enter. So, step right up and get your tickets he-yah!

Atari 400/800, 24K

Cassette

Adventure

ADVENTURE 8 - PYRAMID OF DOOM

A strange nomad. A long dead pharaoh's curse. These elements and many more all come together to create an adventure that will transport you into a maddeningly dangerous land of crumbling ruins and trackless desert wastes--into the very "Pyramid of Doom"! Jewels, gold--it's all here for the plundering--if you have the expertise to pull it off!

Atari 400/800, 24K

Cassette

Adventure

ADVENTURE 9 - GHOST TOWN

Now, an Adventure that recreates every nuance of a deserted western town. You must explore the once thriving mining town in search of 13 hidden treasures. With everything from rattlesnakes to runaway horses, it sure ain't going to be easy!

And they don't call them ghost towns for nothing! Also includes a new bonus scoring system.

Atari 400/800, 24K

Cassette

Adventure

ADVENTURE 10 - SAVAGE ISLAND

A small island in a remote ocean holds an awesome secret. Will you be able to discover it? This is the beginning of not only a great Adventure, but a bold new concept as well--the multipart Adventure. Adventure 10 will continue with Adventure 11, "Savage Island Part II"! At the successful completion of 10, you will be given a password that will permit you to begin 11. Note: This one is for experienced Adventurers only!

Atari 400/800, 24K

Cassette

Atari Recreation

ADVENTURE INTERNATIONAL

Adventure

ADVENTURE 11 - SAVAGE ISLAND - PART II

The suspense that began with Adventure 10 now comes to an explosive conclusion with "Savage Island Part II"! This Adventure requires you to have successfully finished 10 wherein you were given the password to begin this final half. The plot thickens as you wind your way through flowing corridors in search of the elusive clue that will enable you to solve the riddle of the island. Note: For experienced Adventurers only!

Atari 400/800, 24K

Cassette

Adventure

ADVENTURE 12 - GOLDEN VOYAGE

The king lies near death in the royal palace. You have only three days to bring back the elixir to rejuvenate him. Journey through the lands of magic fountains, sacred temples, stormy seas and gold, gold, GOLD! Can you find the elixir in time? This one is for experienced Adventurers only!

Atari 400/800, 24K

Cassette

Arcade

LUNAR LANDER

In this version of the popular arcade game, you will see your micro taxed to its graphic limits. Written in machine language, the landscape scrolls horizontally by as you guide your LEM across the lunar surface. Each crash will cost you 1000 fuel units. But for the skilled player, relief can be found at the revine's bottom by way of a fuel depot! This is an extremely realistic simulation. Happy landings!

Atari 400/800

Cassette (24K)

Disk (32K)

Strategy

STARFLIGHT (STAR TREK 3.5)

Gene Roddenberry's beloved TV series thrilled and inspired millions the world over. Now, completely faithful to the original concept, comes "Star Trek 3.5", a program for your micro that captures all of the essence and excitement of the original. As commander of the Enterprise, you must explore Omega VI, an unknown area of the galaxy, and do battle with any Klingons that may have invaded the area. Impressive graphics and sound routines; plus faster execution.

Atari 800

Cassette (32K)

Disk (40K)

Strategy

GALACTIC EMPIRE

As commander of Galactica's Imperial Forces, your mission is to conquer and hold the 20 inhabited worlds of the central galactic system. This system is some sixty light years wide, so logistics and planning are essential if you are to keep your fleet replenished as it moves throughout the galaxy. You have an excellent crew, and a state-of-the-art computer... and you'll need them! This is the first entry in the expansive Galactic Saga series.

Atari 400/800, 32K

Cassette

Atari Recreation

ADVENTURE INTERNATIONAL

Arcade DEFLECTION

A simple, yet engrossing game that will keep the entire family riveted to the screen of your micro for hours. As a moving sphere travels across the playing area, you must deflect it toward various targets, which in turn accumulates points for the player (total score is based upon the number of targets that you hit, as well as the number of deflectors that you erect, and the amount of elapsed time). "Deflection" has several skill levels which will keep the excitement high after many rounds of play! Also included for your enjoyment: "Simon Says"--a fun-filled memory game.

Atari 400/800, 8K Basic
Cassette

Arcade ANGLE WORMS/CROLON DIVERSION

A challenging arcade-type simulation where 2 players maneuver their growing "worms" and try to prevent them from hitting obstacles. Each worm can fire a projectile from its head, which in turn will shorten its length; a desirable condition, since the larger your worm is, the harder it becomes to control! Requires two joysticks (although if NONE is entered for the second player's name, then one may play). As a bonus, included with "Angle Worms" is "Crolon Diversion", a space target game. You must now prepare to do battle against the murderous Crolon forces--with glory and rewards without number should you defeat them, and a quick, fiery death should you fail!

Atari 400/800, 8K Basic
Cassette

Sports SUNDAY GOLF

It's true! You can have 18 hole realism at home! Select the type of course you wish to play on, the number of players (up to four) and even the type of club that you'll need to sink that elusive hole-in-one. "Sunday Golf" realistically simulates all of the energetic strategy that goes into a good round of golf. Includes a graphic scoreboard that keeps a running tally of the hole number, par, and player's name.

Atari 400/800, 16K Basic
Cassette

Strategy GALACTIC TRADER

The Galactic Sage continues--and now you must move from the rank of commander to that of trader, an entrepreneur who seeks power through the avenue of personal wealth. The principles of trade aren't difficult. The farther a product is from its planet of origin, the greater its value. Now, as you move from world to world, perhaps you'll attain what you seek. May you find your new profession an enriching and eye-opening experience.

Atari 400/800, 32K
Cassette

Atari Recreation

ADVENTURE INTERNATIONAL

Arcade PREPPIE!

Teeing off on the course may be delightfully fashionable, but it can be pretty dangerous on this crazy green! Preppie is a graphics tour de force that dares your preppie to cross an alligator-filled river and recover his wayward gold ball. Dangers lurk everywhere--from speeding golf carts to monster frogs. Only a true Ivy Leaguer could face up to this kind of punishment! Preppie is a real-time game written in fast-paced machine language, and Mummy would most certainly approve of its high score save feature, inventive sound routines, and joystick compatibility. It also showcases a wide range of the Atari's colors--28 in all-- that will delight and thrill the most fashion conscious gamerster.

Atari 400/800, 16K
Cassette
Disk

Game 3-D TIC-TAC-TOE

Instead of playing on a convention 3x3 board, you must now rise to the challenge of four 4x4 boards stacked one atop the other! Featuring eight separate skill settings, from "dummy" to "genius," 3-D Tic-Tac-Toe offers a level of play that will please almost anyone. This real-time game features sound and optional joystick compatibility.

Atari 400/800, 16K
Cassette

Strategy WAR

A detailed war game for one or two players. Your army consists of armored units, infantry, engineers (which can either build or destroy all-important bridges) and aircraft. Set against a backdrop of forests, cities and rivers, you must move your units into battle and eventually destroy your opponent. Comes complete with an extensive instruction manual that outlines all the strategies and tactics you'll need to execute a winning game.

Atari 400/800
Disk

Arcade REAR GUARD

You are charged with protecting your mothership from the deadly waves of enemy drone missiles approaching from behind. You must maneuver your ship around drones as they pass and destroy them before they move offscreen and into contact with the mothership. Other features include: advanced play levels, running high score, two-player setting, brilliant colors, horizontal scrolling and impressive sound effects.

Atari 400/800, 24K
Disk
Cassette, 16K

Atari Recreation

ARCADE PLUS

Arcade

GHOST HUNTER

The mansion on Huckleberry Hill is haunted. As a world famous ghost hunter, you've been called here to rid the mansion of the evil which stalks it. However, these ghosts don't spook easily and you're going to need all the skill and wit you can muster to win this case. To be successful, you should try to get as many points as you can before you go after the ghosts and you must eat an energizer before you can eat a ghost! "Ghost Hunter" offers a number of special game features such as player handicapping which allows experienced players to handicap their hunters by slowing them down. Another fun feature is 'instant hide' which makes your hunter disappear for up to five seconds at your will. Use this as a strategic maneuver when ghosts are on your tail! There are 51 game variations and you can choose from 16 different 'floor plans'. A one or two player game which requires joystick controllers.

Atari 400/800, 16K

Disk

ANALOG

Logic

ANALOG ADVENTURE

A verbal logic game. Explore 100 caves while gathering treasures and defending yourself against impossible creatures. The computer is your eyes and ears, which you guide by entering commands in "English". This is an adventure that won't be completed in a few days.

Atari 400/800, 32K

Disk

Action

BURIED BUCKS

While piloting your helicopter over the lands of Tibet your ultrasonic metal detector goes wild. Could the treasures of the lost civilization be here? As you tirelessly try to unearth the treasure an evil presence lurks. Dr. Muta has also been searching for the treasures in his WWII bomber. He is determined to bury you in your own holes. Who will survive?

Atari 400/800, 16K

Cassette

Disk

Action

CARNIVAL

Use your skill to shoot away at the owls, ducks, rabbits and pipes moving across the screen. All the sound and action of a carnival arcade.

--"Turns your ATARI into a carnival of fun. The graphics, colors and sound are combined well... Animation is excellent as well as being entertaining... Should be part of everyone's software library."

Tony Messina

ANALOG Magazine

Atari 400/800, 16K

Cassette

Disk

Atari Recreation

ANALOG

Action

CRASH DIVE!

The United States has lost 5 atomic bombs on the bottom of the ocean and it's up to you to recover the devices before a third world banana republic finds them. CRASH DIVE! is a strategy/action game where you control a fast attack submarine cruising under a fleet of enemy destroyers.

Atari 400/800, 16K

Cassette

Disk

Action

RACE IN SPACE

You must not only avoid the myriad of asteroids swarming around you, but also contend with zooming comets, negative universes, and missiles hot by your opponent's ship! The object of the game is to reach the top of the screen and reappear at the bottom to outscore your opponent. Over 125 variations to challenge your skill.

For two players.

Atari 400/800, 16K

Cassette

Disk

Action

SUNDAY DRIVER

Several scenarios put you in four driving conditions. You must beat the clock as you drive along avoiding pedestrians, other cars, and obstacles. In other versions, you are on ice-slicked roads or it's night time (look out for ghosts!).

Atari 400/800, 24K

Cassette

Disk

Action

STAR SENTRY

In the ice galaxy the small planet of Thule is surrounded by alien life forms. In command of your single seater fighter you alone wage an attack to save the Thules. Can you destroy the aliens before they receive help?

Atari 400/800, 24K

Cassette

Disk

Action

THUNDER ISLAND

The island is subject to severe storms which plunge it into total darkness. With the aid of only a small lantern you must negotiate a maze, racing against time or another player.

Atari 400/800, 16K

Cassette

ANALOG

Action

TITAN

On a routine patrol in Saturnian space you discover hostile alien complexes. Outnumbered, you must pilot your ship to annihilate cities, military bases, and power cores hidden in the craters of Saturn's largest moon - Titan.

Atari 400/800, 16K

Cassette

Disk

ART-SCI

Board-Card

POKER SOLITAIRE

"Poker Solitaire" is an intriguing variation of the popular card games, solitaire and poker. You will be given 25 cards, one at a time, and you must position each card horizontally or vertically in a five by five array to create the best possible poker hands. "Poker Solitaire" is written in BASIC using fine graphics and excellent sound effects. Joy sticks are optional.

Atari 400/800

Cassette (8K)

Disk

Board

GOMOKU

"Gomoku" is an oriental game played by all the children in the Orient, the way American children play tic tac toe. You'll be amazed at the offense and defense strategy involved. You must place five of your men in a row to win. Three levels of difficulty are available; beginner, intermediate and advanced. "Gomoku" is written in machine language. You'll find "Black Tooth" Gomoku is among the most challenging games available for your Atari. Joy sticks are optional.

Atari 400/800

Cassette (8K)

Disk

Board

REVERSI

"Reversi" is the ancient name for the very popular board game Othello. Your Atari computer becomes a formidable opponent as you try to gain control of the playing board. "Reversi" uses the full power of your Atari and is written in machine language. You will be entranced with the strategy and amazed at the speed. Joy sticks are optional.

Atari 400/800

Cassette (8K)

Disk

Arcade

CYPHER BOWL

A football simulation with 256 combinations of offensive and defensive plays are available. Cypher Bowl uses full screen scrolling and animation to create a realistic and exciting simulation. "Cypher Bowl" is a two player game that requires joysticks and a love for the game of football.

Atari 400/800, 16K

Cassette

ARTWORK

Action

BETA FIGHTER

A one or two player action game which takes place on a desolate area of the Martian Highlands. The menacing Kreloids are passing overhead in their dastardly mission to terrify the settlement of Stryis Minor. It is your mission to destroy as many Kreloid ships as possible. Points are recorded for each ship hit.

Atari 400/800, 16K/24K

Cassette

Disk

Logic

BRIDGE

You are joined by a computer partner against 2 computer opponents. The program consists of two parts: bidding for the contract and playing the hand. As in real bridge you communicate to your partner through the bidding process. Interesting hands can be replayed using the "duplicate bridge" feature.

Atari 400/800, 24K

Cassette

Disk

Action

HAZARD'S RUN

The Sheriff has you! Your only escape is to jump into your car and take one of Hazard's Runs. Use your joystick to control your car through Crooked Canyon, Split Rock Gulch and past Bryant's Pond (or over it). A one player driving game.

Atari 400/800, 16K

Cassette

Disk

Logic

HEARTS 1.5

Hearts 1.5 pits you against 2 computer opponents in this popular card game. The rules of Hearts are simple to learn and the quality of the game which the computer plays against you is good.

Atari 400/800, 24K

Cassette

Disk

Logic

POKER TOURNEY

You are a professional poker player up against six experienced and crafty pros. Poker tourney is a simulation of draw poker as it is played in the Poker Club of California. Bluffing and betting at its best. Hi-resolution graphics.

Atari 400/800, 32K/40K

Cassette

Disk

Atari Recreation

ARTWORK

Logic

STUD POKER

2 versions: Bid poker shows all your cards and 3 of Atari's cards. You must place a bet in this version. In Stud poker, you and Atari will each be dealt 2 cards. You can only see Atari's second card...betting then commences. In both versions don't underestimate Atari's skills and bluffing ability.

Atari 400/800, 16K

Cassette

Disk

ATARI, INC.

Arcade

CENTIPEDE

Spiders, scorpions and the dreaded "Centipede" itself are among the deadly 'creepy-crawlies' you must destroy in the spellbinding adaptation of the popular arcade game. You must rid your garden of these pests as well as clear it of the mushrooms scattered throughout. In order to do this, you must shoot the bugs and kill the mushrooms with a 'sprayer'.

Atari 400/800, 8K

Cartridge

Arcade

MISSILE COMMAND

Guard against killer satellites and bombers, outsmart missiles that can dodge your fire, try to destroy incoming nuclear missiles...while defending six major cities from nuclear attack. After each battle with the enemy, your points are tallied based on how many cities you have protected and how many missiles you have remaining. You have a limited arsenal. You use a joystick to move the cursor to the selected target area. Each round becomes successively more difficult. The game lasts until all your cities have been destroyed. One or two players.

Atari 400/800, 8K

Cassette

Arcade

CAVERNS OF MARS

Deep within the Red Planet lies the nerve center of the Aliens' stronghold, protected by layer upon layer of the most ingenious defenses the mind of an extra-terrestrial being can contrive. You'll have to thread your way through gaping rock formations, outmaneuver and destroy enemy ships, dodge floating mines, sneak by deadly laser defenses, blow up fuel dumps--and destroy the Alien Headquarters. One player.

Atari 400/800, 8K

Disk

Atari Recreation

ATARI, INC.

Arcade

BASKETBALL

The clock's ticking off the last few seconds. The other guy has the ball. The game's tied. You press hard. Force a wild shot, then make a spectacular break for the winning basket. You can dribble, shoot, pass, block shots, and even steal the ball with this cartridge program. One to four players can play with each other or against the computer. Uses Joystick Controllers.

Atari 400/800, 8K

Cartridge

Arcade

PAC-MAN

Eat or be eaten is the key to survival in the tremendously popular "Pac-Man". And, after sweeping the nation's arcade halls by storm, it can now be played in the home! In "Pac-Man", a player must negotiate a maze without being devoured by the voracious characters relentlessly pursuing him. However, a player can periodically eat an energy dot which gives him a brief surge of power with which to pursue and gobble up his attackers.

Atari 400/800, 8K

Cartridge

Arcade

ASTEROIDS

Dodging and destroying enemy asteroids that become smaller, swifter and more dangerous is the object of the science-fiction, fantasy-like game, "Asteroids". Just like the popular Atari arcade game, the object is to destroy asteroids that cross the screen before they crash into your spacecraft. And just to keep you on your toes, flying saucers occasionally veer onto the screen and attempt to bombard you. "Hyperspace" makes your spacecraft disappear from the screen, out of danger momentarily, but still capable of being shot down upon return. Can be played by one to four players.

Atari 400/800, 8K

Disk

Arcade

THE ENTERTAINER KIT

Contains "Star Raiders" and "Missile Command", two exceptionally challenging games--both played with joystick controllers.

Atari 400/800, 8K

Cartridge

Arcade

SPACE INVADERS

You've made it to the moon-but so have the deadly "Space Invaders". It's up to you to protect the lunar surface as well as yourself and your laser cannon. There are 12 different game variations, including some where the enemy shoot diagonally.

For one or two players. Uses joystick controllers.

Atari 400/800, 8K

Cartridge

ATARI, INC.

Arcade

STAR RAIDERS

War has been declared between the Atari Federation and the Zylon Empire. Your mission: destroy all Zylon star ships. This strategy and action game features four mission skill levels and rates a player at the end of each session. Dramatic sounds and screen displays. Zylon fleets maneuver to surround and destroy friendly star bases. Careful docking at a starbase enables you to refuel and repair damaged equipment.

For one player.

Atari 400/800, 8K

Cartridge

AUTOMATED SIMULATIONS/EPYX

Action

ALIEN GARDEN

You are a cosmic critter in an Alien world brimming with curious crystals. Some grow, some explode, some shrink. Some are edible, some are poisonous. Rack up as many points as possible as you eat, bump and sting your way through the garden.

Atari 400/800, 8K

Rom

Logic

CRUSH, CRUMBLE & CHOMP

Breath fire, terrorize cities, snack on a horrified populace, and further develop your villainous personality. You are the villain in this hi-res adventure game. Options include six different monsters, four cities, five game objectives-over 100 possible scenarios. For one monster, ages ten through adult.

"Crush, Crumble & Chomp is off-beat, fascinating and - most important - a solidly constructed strategy game that will be more than just a seldom played curio in your collection."

Electronic Games
May 1982

Atari 400/800, 32K

Disk

Logic

CRYPT OF THE UNDEAD

You awake in a cemetery and only have until sunrise to set yourself free and return to the land of the living. Between the tombstones and graves, treasures abound to increase your wealth - if you escape vampires, zombies or other undead wanderers.

Atari 400/800, 40K

Disk

Logic

CURSE OF RA

Second in the series of expansion modules for "Temple of Apshai". CURSE OF RA takes you on a journey into deserts of ancient Egypt. Four great constructs rising up from the Great Desert preserve the wealth of the sun god, RA. They who violate the treasures risk carrying the CURSE OF RA. Need Temple to run this program.

Atari 400/800, 32K

Cassette

Disk

AUTOMATED SIMULATIONS/EPYX

Logic

DANGER IN DRINDISTI

The first expansion module for Hellfire Warrior. Your king has been beset by four powerful enemies and he has called upon you to vanquish them.

Atari 400/800, 32K

Disk

Logic

DATESTONES OF RYN

Fantasy role-playing adventure with more than a dozen realtime play options. Your objective is to retrieve the stolen precious Datestones from the notorious Rex the Reaver, who is holed up in a cave complex. The catch is you only have twenty minutes. DATESTONES has a built-in competitive scoring system, and includes a 16 page colorful Book of Lore and data file.

Atari 400/800, 32K

Cassette

Disk

Logic

DRAGON'S EYE

DRAGON'S EYE is an overland adventure. Easy to learn, it is an outstanding introduction to fantasy role-playing adventures. Rescue the Seven Provinces from the Dragon's Eye and your name will be garbed in glory.

Atari 400/800, 32K

Disk

Logic

ESCAPE FROM VULCAN'S ISLE

Shipwrecked on a desert island you must discover the diary of an ancient mariner to guide you through seven realms on the island. Treasures discovered on your journey will help you battle the monsters and victoriously leave Vulcan's Isle.

Atari 400/800, 40K

Disk

Logic

HELLFIRE WARRIOR

A sequel to Temple of Apshai. Four new levels, with sixty rooms each, will test the character of the most experienced and intelligent adventurer. You must rescue the warrior maid Brynhild, bring her back to sun and air, and break the spell she is under

Atari 400/800, 32K

Disk

AUTOMATED SIMULATIONS/EPYX

Logic

INVASION OF ORION

As Fleet Admiral you'll need all your wits about you to command up to nine starships and 30 different types of aircraft to defend your planet against the alien hordes. You must decide how to allocate energy resources to your best advantage. The computer generates ten different scenarios; or create your own by designing ships and star fleet battles. For one or two players from ages 12 through adult.

Atari 400/800, 32K

Cassette

Disk

Logic

KING ARTHUR'S HEIR

To prove yourself, King Arthur commands that you shall go in quest of the Scroll of Truth, hidden by the wizard, Merlin. Move through the magical world of Camelot - forest, castles, caves and cities are all in color graphics.

Atari 400/800, 40K

Disk

Logic

MONSTER MAZE

Trapped in a 3-dimensional chamber of horrors, over 40 monstrosities are chasing you down corridor after corridor. As you maneuver through the maze you see it unveil as though through your own eyes. Your map is an overhead view of the maze, but don't look at it too long or...

Atari 400/800, 8K

Rom

Logic

MORLOC'S TOWER

Morloc has sworn to level the city of Hagedorn upon the rise of the new moon. Can you, as Brian Hammerhand, puzzle out the workings of Morloc's possessions and use them against their master.

Atari 400/800, 32K

Disk

Action

PLATTERMANIA

Take your place among the all time great circus performers. Begin with four spinning plates on top of four rods. Speed and accuracy are crucial as you move from one rod to the next, spinning the plates. Fully animated graphics.

Atari 400/800, 8K

Rom

AUTOMATED SIMULATIONS/EPYX

Logic

RESCUE AT RIGEL

Fantasy role playing adventure game with hi-res graphics and sound. As brave Smitty you must find your way through a maze of corridors, chambers, graveshafts and teleports...trying to save 10 humans held somewhere within by insectoid captors. Can you get back to the rendezvous point in time? Designed for one player, ages ten through adult.

Atari 400/800, 32K

Cassette

Disk

Action

RICCOCHET

The first abstract action-strategy game. You maneuver six Chessmen to block your goals from attack, while setting up the best possible shot for yourself. The match is self-handicapping so you get an edge-of-your-seat battle every time. Five game variants with four levels of skill.

"Every once in a while, a game comes along that is so fresh, so offbeat and entertaining, it becomes almost a compulsion among players...highly recommended for fans of strategy contests."

Electronics Games

June 1982

Atari 400/800, 16K/32K

Cassette

Disk

Logic

STAR WARRIOR

You are a star-faring knight who has been called upon by the people of Fornax to free them from the rule of an oppressive military governor. You'll battle storm troopers of the Stellar Union and their deadly weapons. Features 19 command options, 5 levels of skill and 2 scenarios. Attractively boxed, including a players' handbook, command summary card, map card, game program and datafiles.

"Star Warriors is an adventure for lovers of action-arcade games that will also delight quest-loving arcades...the visual presentation...is totally state of the art."

Electronic Games

May 1982

Atari 400/800, 32K

Cassette

Disk

Logic

TEMPLE OF APSHAI

Newly updated and improved version of the Charles Robert award winning game TEMPLE is a role-playing adventure game of magic and monsters, doomed cities and damsels in distress. You create and control your players' strengths as you progress through the labyrinth. Part of the Epyx Dunjonquest series which is supported by extensive magazine advertising.

Atari 400/800, 32K

Cassette

Disk

AUTOMATED SIMULATIONS/EPYX

Logic

THE KEYS OF ACHERON

The second expansion module for Hellfire Warrior. Four magical jewels and the secret keys must be recovered from the rule of Kronus the Demon.

Atari 400/800, 32K

Disk

Logic

UPPER REACHES OF APSHAI

The first expansion module for Temple of Apschai. UPPER REACHES has four levels and over 150 rooms, gardens and caverns. Must have Temple to play.

Atari 400/800, 32K

Cassette

Disk

AVALON HILL

Strategy

TANKTICS

Armored combat on the Eastern front of WWII. Includes full-color mounted mapboard and counters. You, as the German tank platoon leader, start the game out numbered 2 to 1. However, you choose your tank types before each of 5 scenarios.

Atari 800, 24K

Cassette

Disk (48K)

Strategy

B-1 NUCLEAR BOMBER

This game gives you an opportunity to be the pilot of a B-1 bomber on a mission over the Soviet Union. You must fly the plane through the stiff Russian defenses to the target city, bomb it, and return home. Your computer controls the Soviet air defense bases with their almost unlimited numbers of MiG's (fighters) and SAM's (surface-to-air missiles). Your only chance to get through is to rely on the superior technology of your sophisticated ECM (electronic counter measures) and self-defense missiles. When all else fails, you can try violent evasive maneuvers.

Atari 400/800, 16K

Cassette

Strategy

MIDWAY CAMPAIGN

Your computer controls a huge force of Japanese ships whose objective is to invade and capture Midway Island. In the actual engagement, the Japanese made several tactical errors which cost them the battle. Your computer probably won't make the same mistakes! You command the badly outnumbered and out-ranged U.S. Naval Forces. Your only advantage is surprise.

Atari 400/800, 32K

Cassette

AVALON HILL

Strategy

NORTH ATLANTIC CONVOY RAIDER

In the Bismarck convoy raid of 1941, the computer controls the British convoys and battleships. Will the Bismarck sink the Hood, only to be sunk by the Rodney and King George V, as in history? Or, will the Bismarck cripple or sink the British Home Fleet and go rampaging through the convoy lanes?

Atari 400/800, 32K

Cassette

Strategy

NUKEWAR

Nuclear confrontation between two hypothetical countries. Defend your country by massive espionage efforts, or by building jet fighter bombers, missiles, submarines and antiballistic missiles. Your cold and calculating computer will choose its own strategy! Very fast paced for players of all ages and levels of experience.

Atari 400/800, 16K

Cassette

Strategy

CONFLICT 2500

In 2500 AD, Earth is threatened by attacking aliens programmed with an infinite number of attack strategies with which to tease the player who must defend Earth. A variety of spaceships on the screen adds an extra dimension to the excitement and suspense of this clever science-fiction game.

Atari 400/800, 32K

Cassette

Board

PLANET MINERS

"Planet Miners" gives one to four players the chance to compete with each other and the computer to stake valuable mining claims throughout the solar system in the year 2050. Each player must decide which ships to send to which planets and when to try "dirty tricks" like sabotage and claim-jumping. If there are less than four players, the computer takes the other parts. (It can even play all by itself!) Can either be played solitaire or with friends.

Atari 800, 24K

Cassette

Adventure

LORDS OF KARMA

Like an intriguing puzzle! The fun is in deciphering secrets while exploring a mythical, magical city and countryside, while at the same time avoiding lurking monsters. You tell the computer what you want by typing simple sentences. The computer has many surprises in store.

Atari 800, 40K

Cassette

AVALON HILL

Arcade VOYAGER

A solitaire computer game that challenges you to explore the four levels of an alien spacecraft's maze-like corridors and rooms in 3-D simulated graphics--all while avoiding robots programmed to blast any intruders. In order to win, you must destroy all power generators and escape or hunt out and annihilate the killer robots. Comes with color-animated graphics and sound capabilities.

Atari 400/800, 32K
Disk

Arcade GUNS OF FORT DEFIANCE

In this exciting arcade game you are the commander of a 19th century artillery piece in a besieged stockade. For each shot you must specify a type of ammunition--ball, canister, shell or spherical case--and fuse length(if applicable), and set the elevation and deflection of the cannon. The computer controls the enemy forces, randomly attaching with cavalry, infantry, or another artillery piece.

Atari 400/800, 32K
Cassette

Arcade GALAXY

Players send their galactic fleets out to explore and conquer the universe-solar system by solar system. The planets discovered may be barren worlds or they may possess immense industrial capacity and defensive ships to resist colonization. Comes with sound effects and allows from one to 20 players to compete against each other or the computer. A different star map is randomly generated for every game.

Atari 400/800, 32K
Disk

Strategy DNIEPER RIVER LINE

A fictionalized engagement between the Russian and German forces in the southern Ukraine in 1943. The game challenges you, the German commander, to repel Russian efforts to breach the Dneiper River defensive positions. Soviet units, controlled by the computer, seek to overrun the thin German line and capture sufficient objectives to attain victory. Has four levels of difficulty and comes complete with over 300 illustrated counters and a mounted mapboard.

Atari 400/800, 32K
Disk

Adventure EMPIRE OF THE OVERMIND

Enchanting solitaire game. Embark upon an heroic quest to a different plane of reality. The Overmind, a tyrant that is part machine, part spirit of evil, cleverly overthrew the great King, who escaped and planned revenge that has taken 1,000 years to fulfill. Now you must travel to the Empire of the Overmind and destroy the abomination. Includes deluxe copy of Rhyme of the Overmind.

Atari 800, 40K
Cassette
Disk (48K)

BRODERBUND

Logic LABYRINTH

Descent into Prince Julian's Diamond mines in search of treasures. You'll encounter terrifying creatures guarding dark corridors with walls that constantly move to seal exits and entry ways. Broderbund's first adventure graphics game for the Atari.

Atari 400/800, 16K/32K
Cassette
Disk

Action SEAFOX

In a lone submarine you take on a convoy of enemy ships and its escorts, while dodging exploding depth charges, mines and torpedoes. You will need an aquatic ally to survive.

Atari 400/800, 48K
Disk

Arcade SERPENTINE

Giant serpents set forth to slay their slithery cousins. The snakes lay eggs and fight ferociously to protect their young. A fast arcade game with many levels of play.

Atari 400/800, 16K/24K
Cassette
Disk

Action STELLAR SHUTTLE

You must maneuver your shuttle craft through streaking asteroids to reach narrow landing wells and load your refugees for the trip back to the mother ship. Four different levels of play.

Atari 400/800, 16K/32K
Cassette
Disk

Action TRACK ATTACK

A small railroad yard is the setting for your illicit actions. Driving a souped up '86 Pierce Atari' your mission is to ram boxcars, steal the gold, jump the train, commandeer the engine, pick up the stolen gold, and cart it away. The phantom watchman's mission is to stop you - and he is very good at what he does.

Atari 400/800, 32K
Disk

BUDGECO

Action

RASTER BLASTER

RASTER BLASTER is a detailed simulation of pinball, with advanced game features found in state-of-the-art electromechanical pinball machines. The simulation is complemented by full color high resolution graphics, animation and sound effects. One to four players can play, and the program will allow you to set the level of difficulty. RASTER BLASTER is a must for all gamers.

"RASTER BLASTER is the first computer simulation of a pinball machine that delivers what it promises... It was hard to fight down the urge to apply a little 'english' by whacking the side of the television."

Leigh Goldstein
Electronic Games
March 1982

Atari 400/800, 32K
Disk

CAVALIER

Arcade

BUG ATTACK

The bugs are on the loose and they're hungry. You must defend your three gardens (cactus, clover, and flowers) against the attacking bugs (ants, millipedes, and med-flies). To defend your gardens against the bugs, plug 'em and plant 'em.

Atari 400/800, 16K
Cassette
Disk

C B S SOFTWARE

Action

K-RAZY ANTIKS

It is your anthill but the enemy ants are invading. Beware of the anteater's deadly tongue and the rain which may flood your anthill. Coloful graphics and animation. Several skill levels.

Atari 400/800, 8K
ROM

Action

K-RAZY KRITTERS

A fast moving target game with 10 skill levels to challenge every electronic game lover. Multiple colorful "bugs" are trapped in 8 cocoons waiting to be released so they can descend upon the base missile attempting to destroy it. The game player rapidly moves and shoots at the bugs to avoid their descent. The action is fast and the animation is delightful.

Atari 400/800, 8K
ROM

C B S SOFTWARE

Action

K-STAR PATROL

Equipped with multiple fire laser cannons, high amplitude photon neutralizers and a rechargeable hydro fusion reactor shield, you must lead your fleet of 8 starships through 10 enemy space sectors while travelling over an alien planet. Each new space sector demands more quick thinking and faster action than the previous sector.

Atari 400/800, 8K
ROM

Action

K-RAZY SHOOT-OUT

An exciting, fast action cartridge game. Object is to advance your space commander into the alien robot controlled sectors, eliminate the evil robot forces using laser weaponry, and then escape. No two games or game levels are identical.

"Among a bevy of 'laser motif' games for many systems, K-razy Shootout brings nearly all the excitement of the arcade game to the Atari computer. Addictive shoot 'em up game with classic roots."

Creative Computing
September 1982

"K-razy Shootout is, quite simply, the best game of its type available for any system."

Electronic Games
June 1982

Atari 400/800, 8K
ROM

COMPUTER MAGIC

Action

IT IS BALLOON

Enjoy the Good Life while you pilot your balloon over trees, mountains, forests and Indians. Watch your fuel, look for meteor storms and jet plane attacks!

Atari 400/800, 16K
Cassette
Disk

Action

KAYOS

All ground life has been annihilated. Your mission is to ward off the attack of the Kayotians. You must destroy the "mother ship" before her attack missiles destroy you. How long will you survive? The attack gets more vicious the longer you play. Very fast machine language action. Well packaged in a full color box.

Atari 400/800, 8K
Cassette
Disk

COMPUTER MAGIC

Action

MADNETTER

You are the Mad Netter; beautiful butterflies are everywhere! Collect as many as you can but don't get stung by bees, chased by dogs, or bit by snakes.

Atari 400/800, 16K

Cassette

Disk

Action

POGO-MAN

Pogoman is as much fun to play as it is to watch. Pogo through the city, over cars, cats, hydrants and even a chicken. Fun for all ages.

Atari 400/800, 16K

Cassette

Disk

DATASOFT

Puzzle

BISHOP'S SQUARE

The object of Bishop's Square is to rearrange a picture that has been broken up and scrambled into 4 to 64 squares back to the original state. If you're not able to complete the puzzle in one session, you may save it for later solving. Choosing a number from one to eight will determine the level of difficulty, with eight being the most challenging.

Atari 400/800, 48K

Disk

Action

CANYON CLIMBER

The Colorado River roaring at your feet is the least of your worries as you attempt to blow up bridges, scale walls, and jump ravines to reach the top. You must also elude the mountain goats, outrun the natives and hide from attacking birds. Fun and challenging arcade game.

Atari 400/800, 16K

Cassette

Disk

Action

CLOWNS & BALLOONS

It's your job to clean up the circus tent but there's an obnoxious monkey who keeps blowing up balloons and releasing them. Your task is to pop all the balloons and capture the monkey. With the help of two friends and a trampoline it looks easy, until you try.

Atari 400/800, 16K

Cassette

Disk

DATASOFT

Action

PACIFIC COAST HIGHWAY

Fast action game with excellent graphics. You must try to cross PACIFIC COAST HIGHWAY without getting squashed by the rush hour traffic. Once you survive the highway you must then get to the other side of one of PACIFIC COAST HIGHWAY's famous mudslides. Once you have mastered the single player version try competing with a friend.

Atari 400/800, 16K

Cassette

Disk

Action

SHOOTING ARCADE

You have a limited amount of bullets to shoot the elephants, ducks, rabbits, happy and sad faces, bulls'-eyes, diamonds, and then the bears. If you can make it to the 10th round, there will be another surprise.

Atari 400/800, 16K

Cassette

Disk

Action

TUMBLE BUGS

You travel through a randomly generated maze and try to eat all the white dots before 8 to 16 voracious TUMBLE BUGS get you. As you eat the white dots you leave a trail of red dots. Once the TUMBLE BUGS latch on to your trail of red dots it's difficult to lose them.

"Tumble Bugs graphics and sound represent first class programming skill. The implementation of the magnifying glass effect is especially impressive. Highly recommended."

Electronic Games

October 1982

Atari 400/800, 24K

Disk

GAMMA SOFTWARE

Action

HOCKEY

For two or more players, a high-speed game with realistic action. "Smart" offensive players carry, pass and shoot the puck while defensive players check and attempt to intercept passes... all to the roar of the crowd.

Atari 400/800, 16K

Cassette

Disk

GAMMA SOFTWARE

Action SOCCER

A high-speed sports action game of skill. Animated players not only kick the ball, they also head the ball. Offensive players advance the ball, pass to teammates and kick for goals. Defensive players steal the ball and intercept passes. For 2, 3, or 4 players.

Atari 400/800, 16K
Cassette
Disk

GAMESTAR

Action BAJA BUGGIES

It's 110 in the shade and you're about to have the time of your life in the most exciting road race ever created. Features 3 race course, realistic sound, amateur and pro skill levels, and score ranking.

Atari 400/800, 16K
Cassette
Disk

GEBELLI SOFTWARE

Action ANDROMEDA

The ANDROMEDA cell is inside a multicellular organism. It must eat cells to keep moving and growing while avoiding being destroyed by antibodies.

Atari 400/800, 24K
Disk

Adventure DR. GOODCODE'S CAVERN

A totally new rendition of the basic text-style adventure game, this novel adventure features the Atari joystick as an option to play. No longer bound to the keyboard, you may play from the comfort of a chair. Alone in a dark, deep cavern beneath a gloomy, foreboding mansion, you're assigned the undignified task of cleaning out the "basement" of the grand old estate. But all is not just unwanted debris! You may find untold riches, beastly creatures left to guard the wealth, or rooms that seem to move or lead nowhere at all.

Atari 400/800, 48K
Disk

Action EMBARGO

To have a successful mission, you must maneuver unnoticed through the vast armada of patrolling aircraft. Again and again you must challenge the increasingly hostile occupation forces. The graphics are unique - the action occurs over a well detailed city.

Atari 400/800, 8K
Rom

GEBELLI SOFTWARE

Action FIREBIRD

A popular Apple game now available for the Atari Computer System. NASIR PIGGO, the fearless firefighter, battles blazes left in the fiery wake of the incredible FIREBIRD. PIGGO must rescue the victims and carry them to a helicopter flying overhead.

Atari 400/800, 8K
Rom

Action MATCH RACER

The MATCH RACER track contains numerous obstacles which drivers must avoid. Written in machine language for fast-paced driving. For one or two players.

Atari 400/800, 16K
Disk

Arcade PATHFINDER

Alone in a vast transparent maze inhabited by radioactive monsters and nuclear waste, you must blast the waste and free the maze of mutant monsters.

Atari 400/800, 32K
Disk

IDS I

Recreation POOL 1.5

A real-time, hi-res color simulation of pool. This action-packed game allows you to play eight ball, rotation, nine ball or straight pool. Operates from keyboard as well as paddles.

Atari 400/800, 48K
Disk

Action POOL 400

The finest simulation of pool available for the Atari 400/800. Play such games as straight pool, nine ball and eight ball. You can fine aim, strike the ball at various speeds, and even use english. It also features slow motion, five friction levels and instant replay. POOL 400 even has a demo mode.

"POOL 400 packs much of the detail of IDS I's POOL 1.5 into an easy-to-use ROM cartridge for the Atari microcomputer... well-executed game... good strategy and a sharp-eye count far more heavily (than lightning responses)."

Electronic Magazine
October 1982

Atari 400/800, 8K
Rom

IDS I

Action

SPEEDWAY BLAST

Guide your racer around the neighborhood blasting and dodging the asphalt-eating monsters which try to keep you from capturing their precious diamonds.

Atari 400/800, 8K

Rom

INFOCOM

Logic

DEADLINE

The first wholly interactive detective murder game for the computer. You must follow clues to find the perpetrator, take him to court, and successfully try and convict him. Time is important; a clock is constantly on the screen letting you know where you are. The disks come in a dossier file filled with documentary evidence: an introductory letter, lab reports, police photographs, a coroner's report, transcripts of interviews, an envelope of tablets found next to the victim's body, and the Inspector's Casebook (the documentation).

"DEADLINE is an honest to goodness merder mystery, in which you are Sherlock Holmes, Hercule Poirot, Jane Marple, Nero Wolfe, Mike Hammer, Adam Dalgliesh... take your pick. You'll want to be the first in your neighborhood to meet DEADLINE."

Softline

March 1982

Atari 400/800, 32K

Disk

Logic

STARCROSS

A mindbending science fiction first which launches you into the year 2186 and the depths of space. You are destined to rendezvous with a gargantuan starship from the outer fringes of our galaxy. Once within you will explore a startling, complex and engaging world and come fact to face with other worldly beings both helpful and harmful.

Atari 400/800, 32K

Disk

Logic

ZORK I

A best-selling verbal adventure game. Your trip takes you down an underground river and to weird and mysterious temples and dungeons. The object of the adventure is to collect treasures and store them. The uniqueness of the game is its ability to recognize adjectives, and to understand multiple sentences. It features a large vocabulary and the widest range of command options ever.

Atari 400/800, 32K

Disk

INFOCOM

Logic

ZORK II

ZORK II is subtitled the "Wizard of Frobazz". It can be played independently of ZORK I, but any prior practice you get will be invaluable because ZORK II is tough. ZORK II contains a new feature not found in any other adventure game currently available--the ability to carry on conversations with some of the characters you meet on the adventure. You will meet and talk to the great Wizard of Frobazz, the gnome of Zurich, a beautiful princess, and take a balloon ride out of the Great Underground Empire.

Atari 400/800, 32K

Disk

Logic

ZORK III

The Dungeon Master is the final test of your courage and wisdom. Your odyssey culminates in an encounter with the Dungeon Master himself, and your destiny hangs in the balance. Finishes the series.

Atari 400/800, 32K

Disk

IN-HOME SOFTWARE

Action

ALIEN SWARM

You must protect the planet against the snake like figure dropping energy-stealing bugs. The snake weaves randomly across the screen and the bugs descend in irregular waves attempting to steal your limited supply of energy packs.

Atari 400/800, 16K

Cassette

Disk

Action

BASEBALL

Features of this game include: fully detailed animation, scrolling outfield, individual player control, complete range of pitches, hysterical crowd scenes, one or two player options, joystick control. The ultimate baseball game for the Atari.

Atari 400/800, 16K

Cassette

Disk

Logic

CRYPTS OF TERROR

A graphics adventure game. You must enter the dangerous crypts, find the magic ring of power and return. You will then be given the password for your next adventure.

Atari 400/800, 16K

Cassette

Disk

Atari Recreation

IN-HOME SOFTWARE

Action

GUARDIAN OF THE GORN

You are the only hope for survival of your species. Guardians of the Gorn are waiting to trap all in the wicked web to feed to the master, Gorn. Even worse, the Gorn may appear to do his own dirty work.

Atari 400/800, 16K

Cassette

Disk

Action

SENTINEL I

You are SENTINEL I, the latest in highly maneuverable strike aircraft. Tuned for battle your mission is to protect the metropolis from any and all attacking forces. A defender-type game.

Atari 400/800, 16K

Cassette

Disk

JV SOFTWARE

Adventure

ACTION QUEST

"Action Quest" promises to do just that! You are represented by a ghost and move from room to room--some of which are partly hidden from you and must first be found before their prizes can be claimed. A complete game encompasses 30 rooms and 20 'prizes'. Prize capture is not always an easy task as a different technique or twist is involved in obtaining each one. Score is based on both prizes captured and elapsed time. Played with joystick controller.

Atari 400/800, 16K

Cassette

Disk

Logic

GHOST ENCOUNTERS

"GHOST ENCOUNTERS" is J.V.'s second real time, joystick controlled, adventure game. You, as a ghost, travel through a network of 30 rooms in search of valuable prizes. Luckily you are not a mere ghost, but are equipped with the power to take on the form of objects. For one player with fast responses and wits.

Atari 400/800, 16K

Disk

Action

JOURNEY TO THE PLANETS

A space adventure arcade game. Travel the universe and explore planets while searching for treasure. Each planet is a new puzzle, adventure or battle. For one player with quick reflexes.

Atari 400/800, 32K

Cassette

Disk

Atari Recreation

ON-LINE SYSTEMS

Action

CROSSFIRE

The aliens have you surrounded, and laser shots fly from all directions. Your movements are confined; if you're going to survive you have to concentrate on where the shots are coming from and where you are going. If you don't, you'll get caught in the CROSSFIRE. A challenge for even the most expert game player.

"The Atari version is one of the best games released to date.

It combines fine graphics, strategy of almost chess-level sophistication, and all out action... a virtual classic."

Electronic Magazine

July 1982

Atari 400/800, 16K/32K

Cassette/Disk/Rom

Action

FROGGER

The popular arcade is now available for the Atari computer system. This is the official FROGGER! Frog must skillfully cross the busiest highway in the state, and a wide river without getting smushed. Beautiful graphics and the disk format has seven different musical scores.

Atari 400/800, 32K/16K

Cassette

Disk

Action

JAWBREAKER

The theme of this machine language is a spree in the candy store. The player steers a mouthful of chomping teeth around a maze like establishment gulping down "life-saver" candies as four brightly colored bullies try to spoil the fun.

"JAWBREAKER introduces gobble games to the Atari in grand style... departs from the other computer gobble games in both the quality and design of its audio-visual facets... JAWBREAKER sets standards for computer game visuals."

Arnie Katz

Electronic Games

March 1982

Action

LUNAR LEEPER

LUNAR LEEPERS can eat you out of house and home, though they prefer you between two slices of whole wheat. Their eyesight is sharper than yours or mine but their vision isn't 20/20. A fast moving computer game.

Atari 400/800, 32K

Disk

ON-LINE SYSTEMS

Action

MOUSKATTACK

Rumor has it that extremely large rodents live in the maze of tunnels that make up the area of Rat Alley. You are Larry Bain, ace plumber of Rodent Rooter Service, with the job of installing pipe through the many levels of Rat Alley. A challenging, unique maze game that requires quick thinking and responses.

"I don't care how experienced you are at any kind of maze game - this one will pose a challenge... MOUSKATTACK requires an entirely fresh approach... squeaking good fun."

Creative Computing
August 1982

Atari 400/800, 32K

Disk

Logic

SOFTPORN ADVENTURE

For adults only! The computer creates a fantasy world in which your objective is to find and seduce three women. This requires winning money at the casino, creativity in approaching the women, solving puzzles and avoiding danger.

Atari 400/800, 40K

Disk

Logic

THE WIZARD AND THE PRINCESS

In this adventure you must do battle against an evil wizard in order to save the life of the princess. To find the wizard and his castle you must cross deserts, oceans, mountains, and encounter many strange beasts. You will be forced to learn magic, navigate at sea and dig for treasure. This all machine language game provides months of adventure. Hundreds of hi-res pictures in full color.

"A very good adventure game with graphics... The ideas are original and require some thinking... we recommend it to Atari owners who want to try their hands at a little classic adventuring... well worth the price."

Creative Computing
August 1982

Atari 400/800, 40K

Disk

Action

THRESHOLD

THRESHOLD is a classic arcade game with alien attackers galore. It is designed to be a game that you won't get bored with, and that means a constantly changing game with a graduated skill level. Features fast, smooth animation and hi-res graphics.

"... stacks up as the best 'Galaxian-style' invaders game to date for the Atari. THRESHOLD is in the venerable tradition of laser-fire space wars and it is superb."

Creative Computing
August 1982

Atari 400/800, 40K

Cassette

Disk

ON-LINE SYSTEMS

Logic

ULTIMA I

This adventure game takes you through the land of the future and the past. You are free to move through mountains, towns, rivers and, of course, dungeons.

Atari 400/800, 48K

Disk

Logic

ULYSSES AND THE GOLDEN FLEECE

A two-sided adventure disk with hi-res graphics. As Ulysses, the warrior, you set out on an epic adventure in ancient Greece. Polish up on your mythological gods before departing.

Atari 400/800, 32K

Disk

PRISM COMPUTERS

Arcade

GALACTIC CHASE

The aliens have swept undefeated across the galaxy. You are an enterprising star ship captain--the final defender of space. As the aliens attack, you launch a deadly barrage of missiles. Flankers swoop down on your position. Maneuvering to avoid the counterattack, you disintegrate their ships with your magnetic repellers. As your skill improves, the attackers increase their speed. And, as a last resort, the aliens use their invisible ray to slow the speed of your missile launcher. One or two players. Requires a joystick.

Atari 400/800, 16K

Cassette

Disk

QUALITY SOFTWARE

Board

FASTGAMMON

Known for outstanding graphics and speed of play, this popular program is a first-class computer backgammon game.

Atari 400/800, 24K

Cassette

Arts & Music

NAME THAT SONG

Two players listen while the Atari starts playing a tune. As soon as a player thinks he knows the name of the song, he presses his assigned key. The computer will ask him to "Name That Song". If he types in the right title, he wins the points, otherwise they go to his opponent. Over 150 songs are selected at random by the computer, and the instruction booklet shows how easy it is to add your own songs to the BASIC program. For younger players or for those who aren't sure of their song titles, there is a multiple choice option where you select one of four suggestions.

Atari 400/800

Cassette (16K)

Disk (24K)

Adventure

STARBASE HYPERION

Use strategy to defend a front line Star Fortress against invasion forces of an alien empire. You create, deploy and command a fleet of space ships and manage ground support at the same time. Your mission is to hold out until friendly forces from other Starbases can come to your rescue. Survival demands wise allocation of your resources, which include power generators, shields and sensors, as well as various classes of spacecraft. Real time responses are sometimes required to take advantage of special tactical opportunities. To improve your chances of survival, you can study the STARCOM Battle Manual which contains the latest intelligence concerning the alien empire.

Atari 400/800, 24K

Cassette

Disk

QUALITY SOFTWARE

Adventure

ALI BABA AND THE 40 THIEVES

Encounter sultans, thieves and creatures as you guide your alter ego, Ali Baba, through the thieves' mountain den in an attempt to rescue the beautiful princess. Treasure, magic and great danger await you! Allows one or more players to participate in the adventure. Up to seventeen friendly characters--humans, elves, halflings and dwarfs--can join together to fight off the thieves, amass great wealth, and rescue the princess. There are some wandering characters (mostly evil) that appear randomly, so each adventure will be a little different. The frequency at which the wandering monsters appear is selectable, so you can make the game as challenging as you wish. Your adventure can be saved on diskette and resumed at a later time.

Atari 400/800, 32K

Disk

ROKLAN CORPORATION

Action

ANTI-SUB PATROL

A strategy game combining stealth and cunning to track down the enemy submarine and send your depth charges down to deep six it. If you haven't tracked properly you'll receive a proper burial at sea.

Atari 400/800

Cassette

Disk

Action

DELUXE INVADERS

The finest version of the most popular arcade game to become available for the Atari computer system. Arcade quality graphics, sound and action. The player must battle the aliens as they descent upon him or her. As speed and defensive skills improve, so does the intensity of the attack. Full arcade action for one or two players.

"Finally a 'genuine' INVADERS implementation. DELUXE INVADERS faithfully captures the look, spirit and play of arcade Space Invaders. And it doesn't stop there."

Creative Computing
September 1982

Atari 400/800, 16K/8K

Disk

Rom

Action

GORF

A top arcade game now available for the Atari computer. A sight and sound adventure that enlists players into the inter stellar space force for challenging voyages against the Gorfians. The mission is to repel attacking Droids and destroy the Gorfians.

Atari 400/800, 24K

Disk

Rom

ROKLAN CORPORATION

Action

WIZARD OF WOR

For 1 or 2 player action. Descend into the dungeons with your squadron of warriors to battle a host of monsters both visible and invisible, and the Wizard himself. Survive the changing patterns of mazes, fight in the arena, the Warlord Dungeon, and the Pit. Can you defeat the Wizard of Wor?

Atari 400/800, 32K

Disk

Rom

SENTIENT SOFTWARE

Action

GOLD RUSH

Gold! Stake your claim by picking up TNT and placing it in the mines. Avoid the Indians, cavalry and bears. They are deadly. Watch your precious TNT. The insane claim jumper will steal it from you any chance he gets.

Atari 400/800, 16K

Cassette

Disk

SIRIUS SOFTWARE

Action

BANDITS

It's not enough that the gang of space BANDITS will steal all of your supplies, they want you packing to the pearly gates too. You must use your laser gun and protective energy shield to protect yourself from bullets, napalm bombs and bouncing nerve gas balloons.

Atari 400/800, 48K

Disk

Action

CYCLOD

In Sirius legend, CYCLOD is a game wherein an eyeball fights snakes with bricks. This gave rise to derivative slang sayings like "snake-eyes", "a sharp snake in the eye", "snake eye coordination" and "the eyes have it".

Atari 400/800, 48K

Disk

Action

SNEAKERS

Get ready for wave after wave of sneakers, cyclops, saucers, fangs, H-wings, meteors, scrambles and scrubs. There are five levels of difficulty.

"SNEAKERS is more fun than squashin' tadpoles".

Billy Bob

Bumbkin, Texas

Atari 400/800, 48K

Disk

SIRIUS SOFTWARE

Action

TWERPS

Captain Twerp to the rescue! Gather as many TWERPs as you can, head back to the TWERP-craft, blast back through the Orbitors, zoom to the mothership, up the TWERP tube, and rack up points. Eight levels of play, for TWERPs young and old.

Atari 400/800, 48K

Disk

Action

WAY OUT

Step right up! It's new, it's fun, it's aMAZing. Put on your protective glasses, grab your compass; if you can get out before the Fireflies get you there's 25 more adventures for you.

Atari 400/800, 48K

Disk

Maze

SNAKE BYTE

You must maneuver your snake through a series of mazes (28 in all). The object is to eat all the apples in the maze and exit through the door which then appears. Each time an apple is eaten, the snakes will get longer and faster. You'll lose a snake if you bump into yourself or a wall. Normally, there are a total of ten apples per maze, but if you take too long, three penalty apples will appear. You start with three pairs of fangs per game and gain on additional pair after completing each level.

Atari 400/800

Disk

STRATEGIC SIMULATIONS

Strategy

THE SHATTERED ALLIANCE

The Shattered Alliance is a fantasy/historical simulation of ancient warfare. Choose from eight historical/fantasy scenarios or create your own from the 16 armies provided. Movement and combat are easy with the "rapidfire" movement system; one or two keystrokes enter all orders. Timed movement in "rapidfire" makes The Shattered Alliance play like an exciting five minute chess game.

Atari 400/800, 48K

Disk

Strategy

THE BATTLE OF SHILOH

Recreates the setting for the most crucial battle of the American Civil War. Each player controls brigade-sized units during three phases: movement, artillery and combat. Casualties and scores are played after each phase. The units move on a hexagonal grid which includes a variety of terrain features, such as fields, forests, hills, creeks and rivers. The game includes a solitaire version in which the player may choose either army. Each army may be rated at the start of the game to assure a balanced match.

Atari 400/800

Cassette (32K)

Disk (48K)

STRATEGIC SIMULATIONS

Strategy

TIGERS IN THE SNOW

Simulates the famous German offensive of December, 1944. The Germans attempt to destroy the Allies' stronghold while the outnumbered Allies try to hold on until their reinforcements arrive. The forces are division/regiment scale. Each side has infantry, artillery and air power. Fuel restrictions and weather conditions affect the attack-defense strategies each play may choose. A feature which keeps the movement fluid throughout the game is the ability of units to move through zones of control.

Atari 400/800

Cassette (40K)

Disk (48K)

SWIFTWARE

Action

SPACE SHUTTLE

Take control of the Space Shuttle in an authentically detailed, full graphics flight simulator of a complete shuttle mission. From the fully instrumented cockpit, complete with 3 axis automatic pilot, fly the Space Shuttle through lift-off (complete with booster stage separations), orbit and descent down the glide path to a landing in the desert. An onboard computer notes your piloting skills and updates your flight log.

Atari 400/800, 32K

Disk: Module 1

SYNAPSE SOFTWARE

Action

CHICKEN

There is trouble in the barnyard! Ma Hen is battling the pesky old fox in an attempt to save the local chicken population. The action gets faster and faster with this machine language program. Excellent graphics and sound (including chicken squawks!). For one to four players. Plays fastest with paddle controls.

"Mr. Potter has created a children's game which will keep many adults busy after the kids have been tucked in. The addiction level is high and the game is refreshingly violence-free."

Creative Computing
August 1982

Atari 400/800, 16K

Cassette

Disk

Rom

SYNAPSE SOFTWARE

Action

CLAIM JUMPER

Get rich quick! Mine gold, get it to the assay office and get your dollars to the bank; but watch out for rattlesnakes, tumbleweeds and desperados out to get your fortune. An action game in the tradition of the old West.

Atari 400/800, 16K

Cassette

Disk

Rom

Arcade

DODGE RACER

Slip behind the wheel of your racer. You are looking at six full lanes of glowing white dots, and all you have to do is scoop them up. As you move your joystick, the engine revs and the action begins. You speed around the track, picking up points, while the computer jam car hops lanes trying to crash, head on, into your racer. The computer controls one or two jam cars bent on one thing--destroying your racer! The 16 game options for up to four players let you and your friends spend hours challenging the computer or playing against each other. Lightning reflexes and skill are the only way to survive!

Atari 400/800

Cassette (16K)

Disk (32K)

Action

DRELBS

Make you way through a unique maze whose denizens, the one eyed Drelbs and Borer tanks, have joined with the evil everchanging maze, itself thwarting your every move.

A one player game.

Atari 400/800, 16K

Cassette

Disk

Action

FLAME LORD

The Flame Lord, master of the flame ray, races against time and the wicked forces of the villainous Drone Wizard to reclaim his fortress and to destroy the evil Wizard in the final battle. For one or two players.

Atari 400/800, 16K

Cassette

Disk

Action

FORT APOCALYPSE

Pilot your rocket-copter into the bowels of inner earth to rescue the helpless captives held in the deadly Fort Apocalypse by the Kralthans. Using your Navatron radar, assault the dark fortress while battling waves of Kralthan Robo-choppers and Servo-tanks, all the time avoiding the Vaults of Draconis and the Kralthan disruptors.

Atari 400/800, 24K

Cassette

Disk

SYNAPSE SOFTWARE

Arcade NAUTILUS

You are the commander of the Nautilus--an avenger class submarine armed with a full arsenal of torpedoes. The fate of a continent rests on your ability to think and act instantly. The danger is overwhelming. On the surface, destroyer transports armed with depth charges and motion-seeking missiles hunt you. Below, the submarine attack bases, protected by energy-core transformers, launch "floater" mines to intercept you. Behind, frogman teams stalk your every evasive maneuver. Ahead, who knows? Can your nerve and will conquer and prevail?

Atari 400/800, 32K

Cassette
Disk

Action NECROMANCER

Unquestionably one of the most unique games created, utilizing the full range of Atari graphics and sound. This is an arcade style game of fantasy and adventure. You, as the Wisp wielding Wizard, control the life giving forces of nature to create armies of trees which will do battle against the Dark Wizard and his forces.

Atari 400/800, 16K

Cassette
Disk

Action PICNIC PARANOIA

No other game like it. You and George battle ants, bees and other critters bent on ruining your picnic and stealing your food. Fast action game with refreshing play value and graphics.

Atari 400/800, 16K

Cassette
Disk
Rom

Arcade THE PROTECTOR

You're the last hope! The alien Slimhordes of Fraxullus are attacking your cities. One by one, the inhabitants are being exterminated by the Fraxullan mother ship. It moves relentlessly, drawing up the helpless natives and carrying them to Dragonmaw, the sulferous volcano of death. To save them, you must transport every man, woman and child over the mountains to the City of New Hope. But no one is safe for long.

Atari 400/800, 32K

Cassette
Disk

SYNAPSE SOFTWARE

Action PROTECTOR II

A state of the art arcade type, machine language game. Imagine a world where UFOs kidnap people, aliens roam around causing havoc, burning lava can destroy an entire city and meteors fall from the sky. Your mission is to play cosmic hero and rescue the native inhabitants of an unknown planet. PROTECTOR II has improved graphics and sound.

"...No one will every totally master this game... For the first time, I cannot think of one thing that I would like changed or removed... My conclusion is that this program will be one of my favorites for a long time, right up there with Star Raiders and Missile Command. It is the first major piece of software for the ATARI I've seen on the market that is a worthy rival to ATARI's line of cartridge software."

Alan J. Zelt
Softside
February 1982

"...the game package is so visually stunning, the game play so addictive and the action so irresistible, PROTECTOR has become an instant must-have game program for all ATARI computer owners. Very highly recommended."

Electronic Games
June 1982

Atari 400/800, 24K

Cassette
Disk
Rom

Action SHADOW WORLD

Battle across two dimensions on two independently scrolling screens. Destroy your opponent's pod colonies while defending your own. An arcade style game of skill and strategy, for one or two players.

Atari 400/800, 16K

Cassette
Disk

Action SHAMUS

SHAMUS is the fastest moving arcade-style graphics adventure game available for the ATARI. You are SHAMUS, a 21st century bounty hunter, on a mission that takes you through multiple maze levels full of treasures, clues and danger. You battle robots, whirling drones, snap-jumpers and your arch-nemesis: the dastardly shadow. There are four levels of intense arcade action with 32 rooms bustling with danger at each level.

Atari 400/800, 16K

Cassette
Disk
Rom

SYNAPSE SOFTWARE

Action

SLIME

The Omega Peace Accords have been violated by the Plexarian Invincibles. Their Bio-Transporters have warped into the Earth's atmosphere and threaten total destruction. The ground trembles and nature rebels, as wave after overwhelming wave of slime oozes from the heavens. The Terran alliance has hastily constructed Gamma-Tube Absorbers and has implanted them in the Sargosso Sea, the entry point of the invasion. All that is left of the Earth's defenses is your fleet of Electro-Wedge Deflector warships and the Absorbers. Can your fleet prevail against the Invincibles? Will the Absorbers contain the deadly slime? Only your superbly trained task force can stop the Invincibles and spell the difference between survival and gruesome annihilation!

Atari 400/800, 16K

Cassette

Disk

SYNCRO

Adventure

MAZE OF DEATH

A fast paced, action packed adventure pitting you against a mad scientist who intends to destroy a city. All color graphics

Atari 400/800, 24K

Cassette

Disk

Adventure

MAR TESORO

Rent a boat and crew with your initial capital and dive for sunken treasure. You can amass a fortune or be terminated by a shark or octopus.

Atari 400/800, 24K

Cassette

Disk

Adventure

ALIEN HELL

An all color graphics adventure. Solve the riddle for your escape. An adventure for the experienced adventurer.

Atari 400/800, 24K

Cassette

Disk

THORN EMI

Logic

COMPUTE 4 & REVERSI

Compute 4 is a popular board game during which you have to drop counters into a framework in order to make a line of four of one color.

Reversi is based on an ancient game played with white and black pieces on a chess-board. The object is to 'capture' your opponent's pieces by containing them between your own, and end the game with the most pieces. For 1 or 2 players.

Atari 400/800, 16K

Cassette

Logic

CRIBBAGE & DOMINOES

Two famous 'pub' games for the ATARI computer. These are games of skill for the beginner and the expert. Brush up your skills and/or learn new ones. 10 different game variations for one player.

Atari 400/800, 16K

Cassette

Logic

FIGURE AND FUN

FizzBuzz teaches both multiplication and division but with lots of fun and excitement.

THE TRAIN GAME is a test to see how many numeric series you can solve in a certain time. For 1 or 2 players.

Atari 400/800, 16K

Cassette

Logic

HICKORY' DICKORY DOCK/BAA' BAA' BLACK SHEEP

The picture on the screen is divided into squares and the computer jumbles it up by moving the squares around. Then it is your turn to slide them about to make up the picture again. You decide the level of difficulty. For one player.

Atari 400/800, 16K

Cassette

Logic

HUMPTY DUMPTY & JACK AND JILL

The picture on the screen is divided into squares and the computer jumbles it up by moving the squares around. Then it is your turn to slide them about to make up the picture again. You decide the level of difficulty. For 1 player.

Atari 400/800, 16K

Cassette

Logic

JIGSAW PUZZLES: BRITISH HERITAGE

Volume I - the tower of London and the Tower Bridge

Volume II - Windsor Castle and Anne Hathaway's Cottage

Each volume comprises 16 different puzzles. You can make it easier or more difficult by choosing how many pieces to cut the picture into. Challenge friends to a race.

Atari 400/800, 16K

Cassette

THORN EMI

Logic

JIGSAW PUZZLES: EUROPEAN SCENES

Volume I - the Colosseum and Arc de Triomphe

Volume II - the Parthenon and a Bavarian Castle

Atari 400/800, 16K

Cassette

Logic

JUMBO JET PILOT

Fly your own jet with this sophisticated simulator complete with flight instrumentation and views through the cockpit. At the end of each flight the computer rates your flying performance. 10 game variations for 1 player.

Atari 400/800, 5K

Rom

Action

KICKBACK

You are controlling the player at the bottom of the screen. Your aim is to kick the oval-shaped ball, knock out the players in the middle of the screen and then to score by avoiding the intelligent and rapidly moving goalkeeper. It's fast-paced action with you against a total defense. 10 game variations for 1 or 2 players.

Atari 400/800, 5K

Rom

Logic

OWARI AND BULL & COW

OWARI is an ancient West African game in which seeds are moved from cup to cup around a board in an attempt to capture opposing seeds. Two sets of rules apply and both are featured in the game.

BULL & COW is a colorful graphic game in which you have to guess a pattern of four colors in order to solve a code. For 2 players.

Atari 400/800, 16K

Cassette

Logic

SNOOKER AND BILLIARDS

You guide your ball using the joystick and vary the strength of each shot to make sure you are in position for the next. Both games are fun not only for the advanced player but also for the complete beginner. For 1 or 2 players.

Atari 400/800, 16K

Cassette

Action

SOCCKER

The screen features a rolling soccer field, including goals, line markings and a clock to keep time. On this, 22 players tackle, pass and shoot. Truly a cup winner! For 1 to 4 players.

Atari 400/800, 5K

Rom

THORN EMI

Action

USMARINE COMMANDER

Your mission is to destroy all enemy merchant shipping in Mediterranean waters. You can dive deep to dodge depth charges released by the convoy and use your periscope to launch attacks. But be sure to check your instruments or it may all end in disaster! For one player, has nine game variations.

Atari 400/800, 5K

Rom

Logic

SUBERCUBES & TILT

SUBERCUBES is a computerized popular cube puzzle in which the colored faces of the jumbled cube must be restored to their original positions.

TILT lets you compete against a computer or a friend. Get the most balls into the holes by "tilting" the maze.

Atari 400/800, 16K

Cassette

TRONIX

Arcade

KID GRID

You've got to race around a grid while connecting dots. Keep on the lookout for a mysterious bounding question mark and don't slow down at corners! Squashface, Thuggy, Muggy and Moose are in hot pursuit. Your secret weapon--the joystick button. Press it and the bullies get zapped! When they turn white and freeze, make your escape. If the bullets catch you, the results are explosive! Hi-res, full-color graphics, written in 100% machine code.

Atari 400/800, 16K

Cassette

Disk

UNITED SOFTWARE OF AMERICA

Adventure

SURVIVAL/ADVENTURE

Can you survive the harsh wilderness AND find a fortune in diamonds? This game contains a real text adventure with graphic and sound effects.

Atari 800, 48K

Cassette

Disk

VERSA COMPUTING

Board

MIND-BOGGLERS I

A package of three though-provoking games for Atari 400/800. "Capture" is based on the popular game called Othello. "Mystery Box" is a game of skill and chance. "Simon Says" is a memory challenger with degrees of difficulty.

Atari 400/800
Cassette (16K)
Disk (24K)

VOYAGER SOFTWARE

Arcade

BATTLE TREK

You're in command of your own battle cruiser, the USS Ranger. It is your assignment to locate and destroy an enemy Vegan vessel that enters the War Zone. Your ship will be staffed by 492 loyal crewpersons and enough fire power to destroy any vessel. Your arch-enemy, Yumada Starus, the Vegan Commander, has a ship of equal or greater power. Because of his devious and dastardly ways, you must cautiously and constantly maneuver your ship to stay clear of his destructive devices.

Atari 400/800, 32K
Disk

ATARI, INC.

Word Processing

WORD PROCESSOR

Increase your productivity and say goodbye to those stacks of paperwork with the Atari "Word Processor". Text, reports, documents, letters and memos can be created, edited, stored and printed. Anyone who does any typing will find this program beneficial--teachers, writers, secretaries, entrepreneurs, college students and many more.

Atari 400/800, 48K
Disk

Business

MAILING LIST

Keep a record of names and addresses for Holiday cards, birthdays or club activities. A general List program is included which you can use to save other types of lists, such as household inventory, recipes, hobbies, tapes and records. A list customizer program lets you modify either of the list programs to the specific format you need. You can sort the data alphabetically and print labels or lists with an optional Atari printer. Requires the Atari 800 Computer, BASIC cartridge, and 410 Program Recorder. Disk Drive optional.

Atari 800, 24K
Cassette

DATASOFT

Business

SPELL WIZARD

Finally a spelling program is available for the Atari. This is a must for all word processors. Over 30,000 words in the dictionary insure correct spelling of your documents. Compatible with all versions of TEXT WIZARD.

Atari 400/800, 32K
Disk

Business

TEXT WIZARD

A complete word-processing program for the Atari 800. Create, edit and format any written material with over 50 simple commands. Printer formatting options; works with Epson, Atari 825, NEC, and C-ITOH printers. Fully compatible with Synapse Software's FileManager 800 for database merges. An easy program to learn. You can be creating and editing text in 10 minutes.

"TEST WIZARD was designed as an inexpensive word processing package for writers, students and small business people. For these users, TW does an admirable job...performance, documentation, ease of use, error handling; all rated excellent...It is the only Atari word processing package that enables programmers to perform extensive editing of their BASIC programs."

Dorothy Heller and
David L. Heller
Infoworld
Nov. 30, 1981

Atari 400/800
Disk 48K recommended

EDUCATIONAL SOFTWARE

Business

BUSINESS UTILITIES PROGRAM

A menu-driven program for business and personal finance. Amortizing mortgages, checkbook balancing and payroll calculations are just a few of the options available. Atari 400/800, 24K/32K

Cassette

Disk

Business

DATABASE DIALER

Allows the user to store 8 lines of information, such as name and address, that can be sorted, searched and printed. It also generates standard touch-tone tones that allow automatic acoustic dialing directly from program. A powerful personal filing program for the Atari 400 owner with a cassette drive.

Atari 400, 16K/24K

Cassette

Disk

HEWITT SOFTWARE

Business

BASI-CALC

An electronic spreadsheet for the Atari which you can use to create mathematical models. BASI-CALC is ideal for designing home budgets, balance sheets, math homework, statistical models and various other "What if?" models. Includes a personal budget example to introduce you to electronic spreadsheets. Cassette version is less sophisticated but as versatile.

Atari 400/800, 16K/24K

Cassette

Disk

HIGH COUNTRY MICROSYSTEMS

Business

ACR

A point of sale program and cash register for the Atari Computer System. ACR can be used to control an inventory of 300 or 700 items depending on the version you are using. ACR provides you and/or the customer with a descriptive and comprehensive cash receipt or invoice. ACR will maintain and update daily, monthly and year-to-date records of inventory movements and buying trends.

Atari 400/800, 32K/48K

Disk

LJK ENTERPRISES

Wordprocessing

LETTER PERFECT

A character-oriented word processor with the user in mind. Fast action (machine language), menu driven, single load program, 34K Free. Requires Paymar LCA, one disk drive, and 32K memory. One time configuration for your system, printer type, etc. can be reconfigures at any time. Right hand justification supports incremental spacing, underlining, boldface with NEC or Qume/Diablo. Will use any of the special print characters of your specific printer. Key codes make mnemonic sense for easy use. All text packed during saving for greater disk storage capacity. Full, typewritten page of buffer space for easy manuscript editing. Menu driven printer selection, or use your own special print driver. Works with DOS 3.3. Screen format allows you to preview printed text.

Atari 400/800, 825 printer, Epson MX-80 printer

Disk (24K)

Cartridge (24K)

Word Processing

LETTER PERFECT WITH MAIL MERGE

A character-oriented, menu-driven word processor, written in machine language for fast operation. Can mix type fonts on the same page, mix boldface and proportional font in the same line with justification and use different type fonts (10 and 17 character per inch) within the body of the text. Boldface is printed as an expanded print font with dot matrix printers. Has search, replace, global replace and underlining and can be merged with Data Perfect files for mailing lists, boilerplate, etc. The large buffer allows you to pick up and move up to one full page of screen text and move it to any location in the text. Merge more than one file together for easy editing. Other features include screen format, automatic page numbering, headers, footers, full cursor control, home cursor, scroll page forward and backward, and full formatting capabilities, including justification, tabs, margins, page width, and line spacing.

Atari 400/800, 24K, Disk Drive

Cartridge

SYNAPSE SOFTWARE

Business

FILEMANAGER 800+

An extremely easy to use file-keeping system for personal or business use. Use File-Manager to create mailing lists, inventory records, customer lists - all customized to your own needs. The newest version now offers computational fields, more efficient indexing and searching, sub-filing and much more.

"The FILEMANAGER 800 is the most flexible and powerful file management system I have seen for the Atari... FILEMANAGER 800 falls into the excellent category... upon utilizing this amazing program, I tossed the others aside."

Tony Messina

Analog Magazine #5

Atari 400/800, 40K

Disk

THORN EMI

Business

HOME FINANCIAL MANAGEMENT

Track where all your money goes by setting up a budget of all income and expenditures on a monthly and yearly basis. Then enter your actual income and your exact financial position will come up either in figures or as a bar chart.

Atari 400/800, 16K

Cassette

VISICORP

Finance

VISICALC 3.3

VisiCalc displays a huge 'electronic worksheet' that replaces paper, pencil and calculator to automatically solve nearly any number problem. The wall-sized worksheet can contain more than six typewritten pages of information. Just type in labels, numbers and mathematical formulas and VisiCalc instantly calculates the results. Then play "Waht if...?"--change one variable and VisiCalc automatically recalculates the entire program so you can see the effect.

Features include: Forecasting and Projecting Cash flow, sales, inventory, production and purchasing levels, product/market growth, income statements, balance sheets; Analyzing stock fluctuations, P&L statements, structural designs, real estate investments, personal expenditures, buy vs. lease, agricultural crop returns, etc.; Computing: trust fund reports, seller's and buyer's closing costs, pricing, taxes, proposals, job cost and material estimates, engineering and scientific data, classroom grades, baseball team statistics, etc.; Planning new business ventures, budgets, workloads, advertising media schedules, office space expansion, five-year plan, pricing--in fact, nearly any business plan and financial model; Powerful Recalculation feature lets you change any number or formula and immediately all numbers affected by that change are recalculated and displayed; Replicate feature duplicates any entry--label, number or formula--anywhere else on the worksheet without you having to retype it over and over, "Window" feature splits the display into two parts or "windows," either horizontally or vertically, to view separate portions of the worksheet; Variable Format sets any or every number to integer, general, dollars and cents, left or right justified, or histogram (simple graph) with just three keystrokes; Automatically Calculates simple math functions (, -, x, . / .) and built in formulas (Sum, Average, Net Present Value, Counting, Minimum, Maximum).

Atari 800, 32K, Single Drive

Disk

ARTWORX

Education

HODGE PODGE

For ages 3-8. As any key is pressed, a song, animation, or picture-related to the key - is heard or appears on the screen. Children learn letters of the alphabet, words, numbers, musical scales, songs and animals. Delightful program.

Atari 400/800, 32K

Disk

Education

TEACHER'S PET

For ages 3-7. Designed to be the young computerist's introduction to the world of computing. Four selections are available arithmetic, letter recognition, counting practice and answer man. The options allow preschoolers to "grow" from simple counting to arithmetic problems. An elementary student can sharpen his skills with progressively more difficult problems.

Atari 400/800, 16K

Cassette

Disk

ATARI, INC.

Languages

CONVERSATIONAL FRENCH, GERMAN, SPANISH, ITALIAN

Planning that once-in-a-lifetime trip to Europe? Then do it with flair and impress both the natives and your travel companions with your foreign language ability. See the phrases you need to know spelled out with descriptive pictures on the monitor while you listened to the instructor pronounce the phrases. Drills for situations you may encounter on a trip are included in a workbook that comes with the five cassettes in each of Atari's four language courses. You may stop the lesson at any point to practice and continue when you're ready.

Atari 400/800, 16K

FRENCH Cassette

GERMAN Cassette

ITALIAN Cassette

SPANISH Cassette

Programming

INVITATION TO PROGRAMMING 1

Learn the fundamentals of introductory programming in Atari Basic. The six lessons in this cassette program introduce you to the computer keyboard, teach you to use the PRINT statement and perform simple mathematical calculations. You'll also see examples of the computer's color graphics and sound capabilities. With a little time and practice, you can develop your own personal programs. Requires the Atari BASIC cartridge and the Atari 410 Program Recorder.

Atari 400/800, 8K

Cassette

ATARI, INC.

Programming

INVITATION TO PROGRAMMING 2

Learn to write programs in BASIC. A recorded voice asks you questions, waits for you to respond and indicates whether you are correct or incorrect. The writing lessons cover library functions, FOR...NEXT loops, subroutines, READ, DATA, Dimension, PEEK and POKE. Includes two cassettes and a workbook.

Atari 400/800, 8K
Cassette

Programming

INVITATION TO PROGRAMMING 3

Simple music theory and Atari BASIC commands for setting the sound registers to the desired pitch, purity and loudness levels are included in the "Introduction to Sound" program. Learn to write BASIC programs to play your favorite tune. "Introduction to Graphics" teaches you to use the color registers, the graphics characters on the Atari keyboard, the SETCOLOR and POSITION statements and graphic modes 0 through 5. Includes two cassettes and a workbook.

Atari 400/800, 8K
Cassette

Education

SCRAM

Learn how a nuclear power plant operates. Let your Atari Home Computer build a nuclear power plant, then you control its operation, even under adverse conditions. Lower the control rods. Vent steam. Turn on the auxiliary feedwater pumps to cool the reactor vessel. Watch out for earthquakes. If they happen you send in workers to make repairs. Above all, try to prevent a meltdown! Scram is more than a game. It simulates the operation of a nuclear power plant that is modeled after real-life situations. Discover the basics of thermodynamics and plant operation. Develop a deeper understanding of nuclear safety issues. No technical background required. Used with Joystick Controller. 16K and 24K RAM versions are on alternate sides of the cartridge. Requires Atari BASIC cartridge and 410 Program Recorder.

Atari 400/800, 16K
Cassette

EDUCATIONAL SOFTWARE

Education

#0 GRAPHICS/SOUND TUTORIAL SET

Six tutorial programs (#1 - #6) that show you how to take advantage of the Atari.

"If you are into learning more about 'How to do it' using Atari Basic, look into the TRICKY TUTORIALS... Each package consists of a group of demonstration programs written in Atari Basic, along with well written, extensive documentation. The amazing thing is the wealth of info supplied for an incredibly low price... Each package is useful to the beginner, as well as the experienced programmer."

Jerry White
ANALOG Magazine #5

Atari 400/800, 16K/24K
Cassette
Disk

EDUCATIONAL SOFTWARE

Education

#1 DISPLAY LISTS

Teaches you how to alter the program in the Atari that controls the format of the screen. You will be able to mix the various modes on the screen at the same time.

Atari 400/800, 16K/24K
Cassette
Disk

Education

#2 HORIZONTAL/VERTICAL SCROLLING

Teaches basic principles of moving texts or graphics on the screen. Movement can be any direction you choose.

Atari 400/800, 16K/24K
Cassette
Disk

Education

#3 PAGE FLIPPING

Set of simple programs designed to teach you how to store information in memory and bring it back on the screen instantly. Learn how to have the computer draw the next page you want to see while you are still looking at the previous page, then flip to it instantly.

Atari 400/800, 16K/24K
Cassette
Disk

Education

#4 BASICS OF ANIMATION

Set of simple programs that teach you how to make shapes appear to move around on the screen.

Atari 400/800, 16K/24K
Cassette
Disk

Education

#5 PLAYER MISSILE GRAPHICS

Teaches Atari player missile graphics and concepts through interactive examples. Examples include a complete game and animated business chart.

Atari 400/800, 16K/24K
Cassette
Disk

Education

#6 SOUND

Explains how to create single note sounds, all the way up to complex four channel sound effects.

Atari 400/800, 16K/24K
Cassette
Disk

EDUFUN

Education

ALIEN COUNTERS & FACE FLASH

Counting...one flying saucer...one number in the sky...aliens landing...celebrate with fireworks. FACEFLASH: counting, visual memory and base ten. Ready, set, go...Now you see them and count...disappear...How many were there? Ages 5-9.

Atari 400/800, 16K/32K

Cassette

Disk

Education

BATTILING BUGS & CONCENTRATION

Positive and negative numbers, columns of RED (negative) vs. columns of BLACK (positive) bugs...you might be the master exterminator. CONCENTRATION: equivalent fractions and visual memory...10 pairs of equivalent fractions...choose two...are they equal?...Ages 9-12.

Atari 400/800, 16K/32K

Cassette

Disk

Education

FRENZY & FLIP FLOP

Subtraction and division...the hungry alligator arrives...quickly subtract and/or divide...save the fish...play the bonus game. FLIP FLOP: transformational geometry...look at two figures...do they need to flip, turn or slide? Ages 7-12.

Atari 400/800, 16K/32K

Cassette

Disk

Education

GOLF CLASSIC & COMPUBAR

Angle and length estimation...fore!...play the angles...don't be long or short.

COMPUBAR: reading graphs, constructing, arithmetic expressions...add this bar...subtract that one...does your combination work? Ages 9-99.

Atari 400/800, 16K/32K

Cassette

Disk

Education

GULP & ARROW GRAPHICS

Addition and multiplication drill...the race is on...quickly add or multiply...don't get caught...watch out for Jaws. ARROW GRAPHICS: problem solving and directionality...follow the arrow...right or left...how many steps...can you retrace its path? Ages 7-12.

Atari 400/800, 16K/32K

Cassette

Disk

EDUFUN

Education

THE JAR GAME & CHAOS

Probability and problem solving...go for the gold...pick the right jar...land the buzzing fly...can you beat the computer? CHAOS: directionality, color and shape discrimination...up, down, left or right...move your spaceship...capture the aliens. For ages 6-10.

Atari 400/800, 16K/32K

Cassette

Disk

EDU-WARE SERVICES

Education

COMPU-MATH: DECIMALS

Seven major arithmetical skill areas have been identified and pooled within learning units. To use COMPU-MATH: DECIMALS a learner must possess entry level skills in arithmetic and fractions. After a pre-test, the learner works through a series of concepts and exercises which reinforce correct performance. Post testing verifies progress. All EDU-WARE packages include detailed documentation of procedures, suggested formats for classroom and home utilization, and options for tailoring the systems.

Atari 400/800, 32K/48K

Cassette

Disk

Education

COMPU-MATH: FRACTIONS

Six major areas have been identified and pooled within learning units. Similar to COMPU-MATH: DECIMALS except this program teaches fractions.

Atari 400/800, 32K/48K

Cassette

Disk

Education

COMPU-READ 3.0

An ideal tool for improving reading speed and recall. The program contains a series of four learning experiences: letters, words, synonyms and antonyms, and sentences. The parent, teacher, or learner herself may build and edit data base files and control the difficulty within each learning experience. A graphics and numeric reporting system will display complete data on the learner's progress and reading rate. As in all EDU-WARE packages documentation also includes suggested formats for classroom use.

Atari 400/800, 32K/48K

Cassette

Disk

IN-HOME SOFTWARE

Education

MATHPACK

Four games - Drill, Equations, Jumble and Digit Span - help make learning and drill in mathematics more enjoyable while still stressing the basic facts. For all ages.

Atari 400/800, 24K

Cassette

Disk

LIGHTNING SOFTWARE

Education

MASTERTYPE

A typing instruction system in an exciting hi-res game format. Players learn to type as they battle wave after wave of attacking enemy words. Seventeen progressive lessons provide a continuous challenge and develop mastery of the entire keyboard.

"It is the sign of a good game when an office full of people gather around one person playing the computer amid chuckles, cheers, and delight...to experience this and cries of 'I'm next' being provoked by a disk to teach typing is a real tribute to the author."

Margot Tommervik

Softalk

August 1982

Atari 400/800, 32K

Disk

OPTIMIZED SYSTEMS

Education

SPEEDREAD

SpeedRead functions at your reading speed, from where it is now to thousands of words per minute. It can help you overcome such reading problems as vocalization, single word stops, subvocalization, and more. Offers four modes designed to speed your progress in reading for speed, enjoyment, comprehension and retention. In all four modes, SpeedRead offers you additional features which help you train your eyes and brain to function as the incredible precision machine they were meant to be. The package includes a comprehensive multi-level user guide, complete with summary instructions, detailed explanations of each choice, and explanations of slow reader problems and how to correct them.

Atari 400/800, 16K

Disk

PROGRAM DESIGN, INC.

Education

ADVENTURES OF OSWALD

Oswald is a friendly young boy who delights in showing people around his room. By using the joystick a child can make Oswald walk, climb and jump. The package also includes a game entitled "Oswald and the Golden Key."

Atari 400/800, 16K/24K

Cassette

Disk

Education

ANALOGIES

Contains six programs that teach what an analogy is and what the common types are, provides a method for analyzing analogies and provides practice in handling all types of analogies. Final lesson is an analogies test. High school to adult.

Atari 400/800, 8K

Cassette

Disk

Education

DO-IT-YOURSELF SPELLING

Make up your own list of words to program into the computer with your own voice cassette. Full instructions are included with a list of words children should know from first grade on. For all ages.

Atari 400/800, 8K

Cassette

Education

LET'S SPELL

Learn to spell basic words. Uses animation, sound and voice to make it fun. For ages 7 and up.

Atari 400/800, 8K

Cassette

Disk

Education

MEMORY BUILDER

Test your powers of concentration, memory and attention span by matching pairs of words hidden behind the grid of boxes on the screen. The games get tougher as you go, but you'll watch your abilities improve right along with them. The computer keeps score as you play against yourself, the computer, or another player. Fun for parent and child to play together. For ages 6 to adult.

Atari 400/800, 16K

Cassette

Disk

PROGRAM DESIGN, INC.

Education

NUMBER SERIES

Eight programs that provide practice in a common math problem type. The first lesson teaches how to approach and analyze number patterns. The final lesson tests abilities. High school to adult.

Atari 400/800, 8K

Cassette

Disk

Education

PREPARING FOR THE SAT

The package consists of six cassettes, a user's manual, and a copy of the booklet "Making the Grade". The package teaches students how to take the Scholastic Aptitude Test, and other aptitude and intelligence tests, develops problem solving skills, and provides practice in answering questions typically found on such tests.

Atari 400/800, 16K

Cassette

Disk

Education

PRESCHOOL I.Q. BUILDER ONE

Part 1: decide whether pairs of figures are the same or different. Part 2: Match the letter on the TV monitor to one on the keyboard. Both programs teach cognitive skills and are wonderful ways to introduce children to the computer. For ages 3-6.

Atari 400/800, 8K

Cassette

Disk

Education

PRESCHOOL I.Q. BUILDER 2

Teach letter, symbol, number and word discrimination. Child uses joystick to move symbol, word, etc. at the top of the screen to cover correct choice at the bottom of the screen. If the answer is correct, a face will appear that "sings" to the child.

For ages 3-6.

Atari 400/800, 8K

Cassette

Disk

Education

QUANTITATIVE COMPARISONS

Eight programs that prepare students for SAT-type math problems. Problems start with elementary concepts through algebra and plane geometry. A comprehensive guide is included as well as a final test with all explanations.

Atari 400/800, 16K

Cassette

Disk

PROGRAM DESIGN, INC.

Education

READING COMPREHENSION

Five programs which present logical problems where the student picks the one word in four which doesn't belong with the rest. Builds analytical skills essential for understanding what you read. For ages 8 and up.

Atari 400/800, 8K

Cassette

Disk

Education

SAMMY THE SEA SERPENT

Guide poor lost Sammy back to the sea, and get him out of a lot of tight spots along the way! This program uses voice narration, graphics, colors, music and sound effects. A unique way to get children to interact with computers using joysticks. For ages 4 and older.

Atari 400/800, 16K

Cassette

Disk

Education

SPELLING BUILDER

Master all the difficult words that stump people. Is it "supercede" or "supersede"?

Eight programs and an audio cassette offer both a spelling drill and a method for approaching difficult words. For junior high and older.

Atari 400/800, 16K

Cassette

Disk

Education

STORY BUILDER: WORDMASTER

STORY BUILDER: supply the missing word to complete the computer's verses. It's a captivating way for children to learn grammar. WORDMASTER: Guess the three-letter word generated by the computer. For ages nine and up.

Atari 400/800, 16K

Cassette

Disk

Education

TIMEBOMB

A version of the popular pen-and-pencil game "Hangman". The computer chooses at random from a list of hundreds of words. Every wrong guess shortens the fuse attached to a large bomb. A challenge for both children and adults.

Atari 400/800, 16K

Cassette

Disk

Atari Education

PROGRAM DESIGN, INC.

Education

VOCABULARY ONE

Eleven programs include a set of graded vocabulary questions on synonyms and antonyms. A total of 400 questions, and over 2000 words in the course. Helps students prepare for I.Q. tests, SAT and other aptitude tests.

Atari 400/800, 8K

Cassette

Disk

Education

VOCABULARY TWO

Eleven programs like those in Vocabulary One, but using more advanced words.

Atari 400/800, 8K

Cassette

Disk

Education

WORDSEARCH:FRENCH

Go on a French word search in the grid of letters on the screen. Comes with a separate dictionary of definitions. An entertaining way to improve foreign language vocabulary. For high school age and older.

Atari 400/800, 16K

Cassette

Disk

Education

WORDSEARCH:SPANISH

Same as Wordsearch:French but in Spanish. For high school age and older.

Atari 400/800, 16K

Cassette

Disk

Education

WORDSEARCH:GEOGRAPHY

Locate every geographical place hidden in the maze of letters. Hundreds of possible games test geographical knowledge and powers of perception. For junior high students and older.

Atari 400/800, 16K

Cassette

Disk

Atari Systems & Utilities

ATARI, INC.

Language

ASSEMBLER EDITOR

Write your own program in Assembly Language. Perfect your program by single-stepping through it and observing how memory and the processor's registers are affected by each instruction. Store your programs on cassette or diskette and recall them later for editing and execution. Use assembly language when you need fast, efficient code. This cartridge includes an 'editor' and a 'debugger'. User's manual also included.

Atari 400/800, 8K

Cartridge

Language

BASIC

Write your own computer games with BASIC--a high-level, easy-to-learn computing language commonly available on many home and larger computers. Atari BASIC (which stands for Beginner's All Purpose Symbolic Instruction Code) is an 8K floating-point BASIC with 9 to 10-digit number precision. The BASIC Interpreter includes features that utilize capabilities of the Atari Home Computer System, such as access to color and character graphics, sound synthesis and the controller ports (so you can create your own games). It includes PEEK and POKE instructions and also allows machine language subroutines to be called from BASIC programs. Atari Home Computer peripherals are fully accessible through BASIC.

Atari 400/800, 8K

Cartridge

Language

PILOT (HOME PACKAGE)

PILOT (Programmed Inquiry, Learning or Teaching) is a simple yet powerful programming language. It was designed for teachers to create interactive educational programs, so it's an ideal introduction to programming for both children and adults. The commands are based on common English words, like T for TYPE, J for JUMP, M for MATCH. PILOT is text oriented, so it's easy to write stories to help children learn to read, grasp concepts, and understand computers all at the same time. "Turtle" graphics offers an intuitive approach to creating intriguing color pictures on the screen. PILOT sound can create tunes using up to four simultaneous voices. PILOT control capabilities can be used for accessing files on diskette or cassette (including the use of synchronized pretaped audio for enhancing instructional programs), even for printouts using an Atari printer. Home Package includes PILOT language cartridge, the Student PILOT Reference Guide and a Pocket Reference Card.

Atari 400/800, 8K

Cartridge

Programming

THE PROGRAMMER

Solve financial and scientific problems or play computerized music with the help of "The Programmer". This kit helps you personalize the basic computer by teaching you to write your own computer programs. Programs that will enable you to even write your own games. The "Programmer Kit" includes an Atari BASIC cartridge, a reference manual and a self-teaching guide.

Atari 400/800, 8K

Cartridge

Atari Systems & Utilities

ATARI, INC.

Language

MICROSOFT BASIC

A more flexible, more powerful BASIC designed for more advanced use. Atari Micro-soft BASIC makes programs written in this popular language readily adaptable for use with your Atari Home Computer. Language extensions provide convenient access to sound and graphics capabilities. Accompanying documentation explains the use of the new language features provided, plus special information on hardware support for player/missile graphics, character set definition, and color and sound parameters. Microsoft BASIC offers many additional powerful commands. It's faster than Atari BASIC and provides greater floating point precision (to 14 digits). Its features make it particularly appropriate for the experienced software developer.

Atari 800, 32K Atari 810 Disk Drive

Disk

Utility

MACRO ASSEMBLER AND PROGRAM-TEST EDITOR

Offers the ultimate in software development capabilities for the most advanced Atari Home Computer users. Macro Assembler is a fast assembler of 6502 assembly code, capable of sophisticated programming techniques such as macro definition, library file references, conditional assembly, listing control, and crossreference tables. Program-Test Editor allows fast creation and editing of program text files with automatic file backup. Powerful editing commands make modifications straightforward. This package includes two manuals and a quick reference guide.

Atari 400/800, 32K, Atari 810 Disk Drive

Disk

DATASOFT

Utilities

BASIC COMPILER

Now Atari Basic programmers can create machine language object code easily. You can compile for speed or size of your final program. Includes a tutorial on how to program effectively with BASIC compilers. Floating point is supplied.

Atari 400/800, 32K

Disk

Misc.

DISK DETECTIVE

A disk utility package for the Atari computer enthusiast which gives you the ability to examine, modify or move disk data key sectors. Excellent for helping you save information on a damaged diskette. With this program you can view space used for data medium to locate used sectors.

Atari 400/800, 16K

Disk

Atari Systems & Utilities

DATASOFT

Utilities

COLOR PRINT

With the use of special carbons, COLOR PRINT turns your standard printer into a color printer. Print with any 4 of the 7 different colors. Bar charts or cartoon characters - once you have seen COLOR PRINT you won't settle for black and white again. Available for the Epson or NEC 8023 printer. Can use with Micro-painter. Atari 400/800, 48K

Disk

Graphics

MICRO-PAINTER

Paint with your Atari! It's easy with Micro-Painter, a program that turns your Atari 800 into a sophisticated electronic coloring book. You'll find your computer screen filled with specially designed patterns which you can fill with twenty-one vibrant colors in virtually unlimited combinations. It will challenge your imagination as you explore this newest dimension in computerized art.

Atari 800, 48K

Disk

Utilities

GRAPHICS GENERATOR

Simple editing commands let you create shapes, symbols and type styles. Save libraries of characters to diskette for use in your own application programs.

Atari 400/800, 32K

Disk

Utilities

GRAPHICS MASTER

Now the Atari Computer can perform computer aided design functions similar to those found on computers costing much more. Draw, edit, paint and label pictures, then rotate, skew, inverse, enlarge or reduce the image. Store finished drawings or print hard copies with Epson MX-80 or NEC 8023.

Atari 400/800, 48K

Disk

Hardware

LE STICK

A unique, mercury switch, one handed joystick. Hand movements of 20 degrees in any plane are detected by the stick, and the button on top is a quick firing mechanism.

Atari 400/800

Utilities

LISP 2.0 (INTERPRETER)

Atari version of the highly acclaimed language used at MIT for artificial intelligence research.

Atari 400/800, 48K

Disk

Atari Systems & Utilities

DATASOFT

Utilities

TELETALK

A communications program allowing you to hook up to other computers and data services. Special features include on-line editing, cash clock, stop watch, multi-tasking and many more that make this program easy to use and fun. Modem required. (See our ANCHOR line of inexpensive modems).

Atari 400/800, 32K

Disk

Language

ATARI CHARACTER GENERATOR

Enables you to create high resolution graphics in the text mode. Redefines a character set virtually any way you choose.

Atari 400/800, 16K

Disk

Atari, 8K Basic, 16K memory

Cassette

Language

DATASM 65 2.0 EDITOR/ASSEMBLER

Excellent development tool for the Atari and Apple computers. For the machine language programmer who writes serious application and system software. Professional, fast and can handle those large programs other assemblers can't.

Atari 400/800, 48K

Disk

EDUCATIONAL SOFTWARE

Utilities

#7 DISK UTILITIES

Utilities on this disk will help in the use of your disk drive. Utilities included are a menu driven program, an autorun systems creator, disk inspector, pushbutton formatter, datafile maintenance tutorial, and a RPM tester for your drive. All this for less than half the price charged by others.

Atari 400/800, 34K

Disk

Utilities

BOWLER'S DATABASE

This program provides the league bowler with the ability to easily record and retrieve bowling scores, while providing permanent records.

Atari 400/800, 16K/24K

Cassette

Disk

Atari Systems & Utilities

EDUCATIONAL SOFTWARE

Misc.

MEMORY MAP

One of the most comprehensive and widely used programming guides. It is a 33 page document describing a list of important memory locations in the Atari 400/800 computers. Required for efficient programming development.

Atari 400/800

GAME TECH

Hardware

PRO-STIK

An arcade quality joystick designed for heavy duty play action and control. The heart of the PRO-STIK is an arcade style self-centering leaf-spring switching mechanism with an aluminum shaft control stick. This provides the kind of fast, precise response and durability never before available in a home joystick. The PRO-STIK can be used with the ATARI video game machine and the Commodore VIC-20 as well as the ATARI 400 and 800 Computer Systems.

"In all respects, it is superior to anything else currently available...most players found that with Prostik their scores on most games would double or triple on the first play...it is a superb joystick for the serious and even not so serious game player."

Creative Computing

August 1982

Atari 400/800

K-BYTE

Utilities

K-DOS

An improved disk operating system for the Atari computer. K-DOS features: A machine language monitor allowing examination and alteration of memory in hexadecimal. Execution of DOS commands from BASIC or ASSEMBLY language modes. Transfer of cassette files directly to disk. User created commands. English-like commands with abbreviations. Excellent documentation and pocket command summary.

Atari 400/800, 24K

Disk

ON-LINE SYSTEMS

Utilities

THE NEXT STEP

A user friendly, menu-driven graphics tool kit that allows you to create new character sets or redefine characters to make shapes for use with your basic or machine language programs. Generates its own code to help incorporate newly created characters into your own programs. Very well documented.

Atari 400/800, 32K

Disk

Atari Systems & Utilities

OPTIMIZED SYSTEMS

Utilities

OS/A+

An operating system that gives you control. You can add your own drivers, add your own commands and access all system features from the assembly language level almost as easily as from BASIC A. You can customize your system to understand OS/A commands as straightforward as "Lights Down," "Door Shut," and "Music On." In addition to several powerful intrinsic commands, any system utility program may be invoked simply by entering its name. Of course, the utility may examine the invoking command line and process parameters, filenames, etc. There are no special calls for the console, printer or disk because all devices and files are treated alike. A program can get a byte from the keyboard, a disk file, or a serial port with exactly the same OS command format--only the file (or device) name need change. Format and initialize new disks, copy single files, and duplicate entire diskettes. You can copy any portion of the program diskette. BATCH capability is standard.

Atari 400/800, 32K

Disk

Language

BASIC A

Upwardly compatible with Atari BASIC, this program adds statements and features that enhance the Atari 800's real power, flexibility and ease of use. Superior I/O features for business and other applications. Additional file manipulation commands. Significant help in program development and debug. Structured programming aids. A partial list of the enhancements of BASIC A includes: Player/Missile Graphics, Structured Programming, Enhanced Input/Output and more

Atari 800, 32K

Disk

Utilities

BASIC A+ WITH OS/A+

Adds new capabilities and new commands. Enhanced input/output, more programming aids, structured programming (if...else...endif), player missile graphics and much more. OS/A+ is a powerful and flexible operating system included with most Optimized Systems Software languages.

Utilities

C/65

The first native mode C compiler ever produced for the Atari. C/65 supports a very usable subset of the extremely powerful and popular C language. C/65 supports integer and character types (and arrays), pointers, fully recursive functions and much more. C/65 requires MAC/65 or an equivalent assembler. Two disk drives are recommended but not required.

Atari 400/800, 48K

Disk

Atari Systems & Utilities

OPTIMIZED SYSTEMS

Utilities

MAC/65

OSS introduces the first integrated assembly language development system yet. In addition to being ideal for writing small "quick and dirty" subroutines and programs, MAC/65 shows its full power and speed when used with even the most complex of large assembly language source files. MAC/65 is upward compatible with both EASMD and the Atari cartridge. The object code output is also compatible with OS/A+ and Atari DOS.

Atari 400/800, 48K

Disk

Utilities

TINY C

TINY C is an interactive, interpretive language that implements a very useable subset of the C language, which was developed by Bell Labs. The package includes a comprehensive user's guide which serves as both an introduction to structured programming and a reference manual. The disk also contains the OS/A+ operating system.

Atari 400/800, 48K

Disk

QUALITY SOFTWARE

Language

QS FORTH

Writing programs in Forth is much easier than writing them in machine language, yet Forth programs run almost as fast--many times faster than BASIC programs. "QS Forth" is based on figForth, the popular model from the Forth Interest Group that has become a standard for microcomputers. Forth is a language that builds on itself. You define new commands based on existing commands, thereby adding words to the Forth dictionary. "QS Forth" comes with several commands that access the special features of the Atari computer. You can write others--easy access is provided to every part of the computer's memory. "QS Forth" is a disk-based system that can be used with up to four disk drives. Five modules are included: (1) The "Forth Kernel", the standard fig-Forth model customized to run on the Atari computer. It must always be loaded; (2) an "Extension" to the basic vocabulary that contains some handy additional words including a CASE statement (similar to an ON...GOTO in BASIC); (3) an "Editor" that allows editing source programs (screens) using the same type of on-screen editing available with Atari BASIC; (4) an "I/O Module" that makes I/O operations easy to set up, PRON and PROF turn the printer on and off, and commands such as OPEN, CLOSE, PUT, GET, SETCOLOR and SOUND are available; and, (5) an "Assembler" that allows defining Forth words as a series of 6502 assembly language instructions.

Atari 400/800, 24K RAM

Disk

Atari Systems & Utilities

QUALITY SOFTWARE

Language

6502 DISASSEMBLER

This easy to use disassembler is a BASIC program that decodes the part of memory you specify, translating machine code into assembly language and displaying it in assembly language format on the video and on the printer if you have on.

"6502 Disassembler" can be used to disassemble the operating system ROM, the BASIC cartridge, and machine language programs located anywhere in RAM except where the "Disassembler" itself resides. (Most Atari cartridges are protected and cannot be disassembled using this disassembler.) An optional display will interpret memory as ASCII characters rather than as machine instructions.

Atari 400/800, 24K

Disk

Cassette (8K)

Language

ASSEMBLER

Write your own 6502 machine language programs with this inexpensive in-RAM editor/assembler. Use the editor to create and edit your assembler source code. Then use the assembler to translate the source code into machine language instructions and store the code in memory. Simple commands allow you to save and load the source code to and from cassette tape. You can also save any part of memory on tape and load it back into RAM at the same or a different location. Assemblies can be displayed on the video and/or printed out on the Atari printer. A very useful feature allows you to view and modify hexadecimal code anywhere in memory. The instruction booklet includes the listing of a 'loader' program written in BASIC which will load tapes created by the assembler. Instructions on how to interface machine language subroutines to your BASIC programs are also included. Features include: All 6502 mnemonics plus BGE, BLT; Pseudo-Ops include ORG, OBJ, HEX, ASC, EQU, DA, DS, END; Turn video display on and off with VON, VOF; Turn printer on and off with PON, POF; Commenting allowed; and, Error checking

Atari 400/800, 16K

Cassette

ROKLAN CORPORATION

Utilities

AIDE

A disk editor that gives you the convenience of a menu prompt, and the power to totally dissect your disk. A must for programmers.

Atari 400/800

Disk

SYNAPSE SOFTWARE

Utilities

DISKMANAGER

Maintains a master library index of all programs on your diskettes. Locates programs and files, and prints master lists and labels with a minimum of keystrokes.

Atari 400/800, 32K

Disk

Atari Systems & Utilities

SYNAPSE SOFTWARE

Utilities

PAGE SIX

Programming and development utilities designed as a machine language tutorial. Over 50 pages of documentation with full source code. 12 basic service utilities including "informer" (a screen display systems status indicator) and "joystick" (a joystick programming aid).

Atari 400/800, 24K

Disk

Utilities

SYNASSEMBLER

An Assembler/Editor designed for the novice or advanced programmer. The SYN-ASSEMBLER features: multiple source files, disassembling to screen or printer, extremely fast assembly (50-100 times faster than the ATARI Assembler), full screen editing, easy conversion of existing ATARI editor files, and much, much more. Available on ROM by special order.

Atari 400/800, 48K

Disk

Rom

UNITED SOFTWARE OF AMERICA

Graphics

ATARI WORLD

Now the super 3-D Hi-Res graphics available to "Apple World" users are available to the Atari 800 user! Allows you to draw objects of any dimension with resolution of 65,000 points per side. An image editor is included. Over 16,000,000 definable points in space. These images can be viewed at any angle, distance, or scale. A must for architects and designers.

Atari 800, 40K

Disk

Languages

3-D SUPERGRAPHICS

The "3-D Super Graphics" system allows you to include three dimensional graphics with resolution of 256 points per side in your BASIC programs. Great for game development.

Atari 800, 40K

Disk

Cassette (32K)

VERSA COMPUTING

Graphics

VERSAWRITER GRAPHIC TABLET

VersaWriter is a digitizer drawing board/software system for creating high resolution graphics on Atari screens 8 and 7. VersaWriter is a complete graphics system for Atari 400/800 computers. Programs included for drawing, adding text to picture, saving/loading pictures, etc.

Atari 810 Disk Drive, 32K RAM Basic Language

Cartridge

MEMBER AGREEMENT

1. CATALOGUE. Members receive CompuClub catalogue upon receipt of membership fee. Catalogue are sent annually with updates mailed approximately every 45 days.
2. DISCOUNTS. CompuClub guarantees its members a minimum discount of ~~20%~~ ^{25%} off publishers' list prices.
3. PURCHASE REQUIREMENTS. Member agrees to purchase three titles per year ~~for each of the 3 years that membership is in effect~~. Special half-price offerings are not applied toward this total.
4. SPECIAL OFFERINGS. Several times each year, members will be given notice of special half-price offerings. These will be made available at minimum of 50% off publishers' list prices. Half-price offerings are not applicable toward the 3 title per year purchase requirement.
5. DAMAGED OR DEFECTIVE MERCHANDISE. Any software which is defective upon receipt to member may be returned in exchange for a replacement program of the same title only. there are no cash refunds or credits. Defects should be returned immediately to CompuClub. Exchanges cannot be made in cases where excessive wear or misuse is obvious.
6. PHONE ORDERS. For fastest service use CompuClub's special toll free order line. Phone in credit card information to 1-800-631-3111.
7. MAIL ORDERS. Members should use the order forms enclosed in the catalogue. Additional forms will be sent with shipments. Members should write or phone CompuClub if additional forms are needed. All information should be filled in so that shipment can be expedited.
8. DELIVERY. Delivery is normally made by United Parcel Service. UPS cannot deliver to P.O.Box numbers. Please use a street address for all shipping instructions.
9. ALTERNATE SHIPPING. Please indicate alternate shipping instructions if desired or if UPS does not deliver in your area.
10. NO C.O.D. OR PURCHASE ORDERS. CompuClub regrets that it cannot accept payment by C.O.D. or purchase order.
11. PAYMENT. Your payment must accompany all orders. Please include check or money order, or charge your MasterCard or VISA account. Each order must include the \$2.00 shipping and handling charge. Massachusetts residents only must add 5% sales tax. Mail all orders to CompuClub, P.O. Box 652, Natick, MA 01760.

ORDER FORM

Program Title (Use reverse side if necessary)	Qty.	*F	Catalogue No.	Price

*F — Format: (Please indicate one)
D(Disk)/T(Tape)/R(ROM)

Postage and Handling 2.00
Mass. Residents only
add 5% Sales Tax
Total

Method of Payment

☐ Check Enclosed ☐ MasterCard ☐ VISA

Credit Card # _____ Exp. _____

Please allow 2 weeks
for checks to clear.

Send Order To: (Please Print) We cannot deliver to P.O. boxes.

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COMPUCLUB

P.O. BOX 652

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CompuClub

April May

An invitation:

We have received many requests from our members asking that we reserve a section of the newsletter each issue for members to voice their opinions and comments. O.K., we will reprint general interest letters sent to us by members who want to do any of the following:

1. Comment on the quality of any Atari software.
2. Ask questions about almost anything, i.e. how do you inflate the raft in Zork I. (how do you?)
3. Provide answers to other members questions.
4. General comments and opinions.
5. Names and numbers of people wanting to make contact with other Atarieans.

The door is open for you to make this whatever you feel it should be. When mailing items for the column please follow a few rules. First, make the item fairly short. Next, mark submissions ATT. NEWSLETTER on the envelope and last let us know if you want us to use your name on the piece. One last thing, if you are going to help someone stuck in an adventure, offer a clue not an answer. We're Looking forward to hearing from you.

new releases

aka The Clone Report

SYNAPSE SOFTWARE

THE PHARAOH'S CURSE

32k Disk /16k cassette

Action/Adventure

list \$34.95 Standard Discounts

This is another game in the style of Shamus or Miner 2049er. You must not only be quick but clever. The object of the game is to find 16 treasures hidden in a Pharaoh's tomb. As you explore the many room of the tomb via your joystick controls you must:

1. learn your way around (Shamus)
2. fight off enemies by shooting them (shamus)
3. Overcome physical obstacles (Miner 2049er)

This game is typical of most of Synapse's new games in that it offers great graphics good sound and an intresting premis. Pharaoh's Curse also introduces a small feature which I found to be thoroughly enjoyable. Whenever you let your main character stand still for more than a few seconds he will move around and remind you that he's there.

NECROMANCER

32k Disk/16k cassette

Action

List \$34.95 Standard Discounts

Without a doubt, this is the most unusual new product we have seen in the a long time. Lets start with the easy

parts. Great graphics and good sound are pretty standard for Synapse these days. Interesting game concepts have also marked most of their new products and this is without a doubt the most interesting yet. The object of the game is to grow an army of trees in the enchanted forest and march with this army to destroy the evil in the necromancer's foul lair. Your druid does very little in this game in the way of movement his minions (the trees) do it all. Marching trees, fast action, and fine graphics make this a great buy. In fact this is probably a great buy for the novelty value alone!

SHAMUS II

action/adventure

32k Disk/16k Cassette

list \$34.95 standard discounts

Synapse has done it again! The maze of rooms has changed to include more problems for you and you now get a little map to show you where you have been but it's still the same excitement that made SHAMUS one of the top games of 1982

:MMG Software:

FINAL FLIGHT

Disk only

Simulation

list \$29.95 Standard Discounts

Final Flight is a good flight simulator with average graphics. While I think highly of MMG's business and utility programs I simply cannot rave about this simulation effort. If your interest is in the simulation fine but this should not be mistaken for a visual experience.



JUMP MAN

32K DISK

Action

List \$39.95 Standard Discounts

A clever take off on Miner 2049er theme again. Jump Man offers the player 30, count them, 30 levels of play with 8 different speeds. Jump Man has slightly less sophistication than Miner, graphically, but more variations and some interesting twists of its own. You must struggle to run over a series of ramps, climb ladders, make jumps, climb ropes and recover treasures. All this while avoiding a multitude of problems ranging from robots who seem to have an innate dislike for Atarians to random bullets which fly across the screen at the most inopportune time. As I said the graphics are not great; but they are good. If you liked Miner you will find this similar enough to enjoy yet different enough to enjoy also.

Sirius

REPTON

48k Disk only

Pure Action

List \$34.95 Standard Discounts

If Defender had great graphics and super sound they would call it Repton! For 25% less money than Defender this game is at least 25% more value. Same playing style, same scenario, but better quality across the board.



PREPPIE II

32K Disk

Action

List \$34.95 Standard Discounts

The continuing saga of Wadsworth Overcash. Our hero now faces new and exciting challenges. Painting the floor of a maze bright pink while being pursued by a pack of rabid frogs is only the beginning of this well done sequel. Graphics-great, Sound-great, playability-great. Five levels, 5 screens and a sure hit!

STRATOS

32k disk

Action

List \$34.95 Standard Discounts

This is another high action game with a few nice touches. You are defending a base with two lasers, one placed on the bottom corners of the screen. You are being attacked by enemy fighters which come in waves. They move fast and will give you a real workout as you try to take them down. Your Citys are defended by a shield which is slowly destroyed by the fighters as they swoop low to make their bombing runs. You have the option of using a small repair saucer to rebuild your shields but beware, the repair ship is slow and very vulnerable to attack. Options include two levels of play and the ability to change the colors and sound that the game offers to others that might better suit your taste. The speed and action are enough to satisfy the most avid action addict. A good package if you feel your firebutton finger can handle it.

infocom

SUSPENDED

Disk 32k

text adventure

list \$49.95 Standard Discounts

They said you would sleep for half a millenim- not an unreasonable length of time. considering you'd be in limited cryogenic suspension. Your body would rest frozen at the planet's nerve center, an underground complex twenty miles beneath the surface. Your brain, they told you, would be wired to a network of computers; your mind would continue to operate at a minimal level, overseeing

maintenance of surface-side equilibrium. And you would not awake, so they promised, until your five hundred years had elapsed- barring, of course, the most dire emergency.

good morning... In **SUSPENDED** you will strategically manipulate six robots. Each has a distinct perception of the world, and offers you specific abilities. For instance, one specializes in sight, a second in hearing, and a third in accessing information from computer memory banks. Through them you will solve and interwinded myriad of realistic and original problems. Should you find yourself baffled by some of the more intricate puzzles, you may wish to consult the underground complex's built-in advisory peripheral for hints.

The first time you play **SUSPENDED** will not be your last. It continually challenges you to hone your strategies and develop new ones, to explore new areas and interactions, and in so doing to improve your score each time you play. And even if you succeed in mastering the first level of play, and advanced second level waits in the program to test your mettle again and yet again. In fact the game is so designed that you can alter conditions at will before starting, effectively allowing you to customize the game into a new kind of **SUSPENDED** whenever you desire. This is without a doubt another winner from the masters of the text adventure!

Broderbund Software

BANK STREET WRITER

disk only 48k, basic

list price \$79.95 Standard Discounts

Bank Street Writer is being sold as the simplest word processor available for Atari, and it is. However, the degree of simplification achieved by this program is only slightly less than that of Text Wizard by Datasoft and the lack of features are annoying. Bank Street does sell for \$20.00 less (at list) and this is, I suppose, an advantage. My feeling is that if you are going to invest \$50.00 in a word processing program and several hundred in a printer you will probably do enough writing to enjoy the abilities offered by a more flexible program like Text Wizard. And again the difference in difficulty is so small that I can't feel Bank Street offers a great advantage in this area.

**price reduction: B Keyboard
for Atari 400's now at
\$44.95 members price**

Remember: We will get any program offered by a publisher in our catalog at your standard discount and almost any other publishers offering at the same great standard discount! Just Ask.

CompuClub

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of

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1983

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ANALOG	ANA60CA	STAR SENTRY	CASS 24K	29.95 22.46
ANALOG	ANA50CA	RACE IN SPACE	CASS 16K	24.95 18.71
ANALOG	ANA40CA	CRASH DIVE	CASS 16K	29.95 22.46
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ANALOG SOFTWARE DISKS

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ANALOG	ANA70DA	SUNDAY DRIVER	DISK 16K	29.95 22.46
ANALOG	ANA60DA	STAR SENTRY	DISK 24K	29.95 22.46
ANALOG	ANA50DA	RACE IN SPACE	DISK 16K	24.95 18.71
ANALOG	ANA40DA	CRASH DIVE	DISK 16K	29.95 22.46
ANALOG	ANA30DA	CARNIVAL	DISK 16K	24.95 18.71
ANALOG	ANA20DA	BURIED BUCKS	DISK 16K	29.95 22.46
ANALOG	ANA10DA	ANALOG ADVENTURE	DISK 32K	24.95 18.71

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ANCHOR AUTO	AAC20HH	SIGNAL 9	HRDW N/A	10.00 7.50
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ATARI INC	AT408RA	STAR RAIDERS	ROM	8K	44.95 33.71
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ATARI INC	AT406RA	SPACE INVADERS	ROM	8K	34.95 26.21
ATARI INC	AT405RA	ATARI BASIC	ROM	8K	59.95 44.96
ATARI INC	AT404RA	ASSEM EDITOR	ROM	8K	59.95 44.96
ATARI INC	AT403CA	ASTERIODS	ROM	8K	34.95 26.21
ATARI INC	AT402RA	THE ENTERTAINER KIT	ROM	8K	89.95 67.46

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AUTO SIM	AUT16CA	STAR WARRIOR	CASS 32K	39.95 29.96
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AUTO SIM	AUT17DA	TEMPLE OF APSHAI	DISK 32K	39.95 29.96
AUTO SIM	AUT16DA	STAR WARRIOR	DISK 32K	39.95 29.96

AUTO SIMULATIONS/EPYX ROM

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
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AUTO SIM	AUT27RA	PLATTER MANIA	ROM 8K	39.95 29.96
AUTO SIM	AUT10RA	MONSTER MAZE	ROM 8K	39.95 29.96

AVALON HILL SOFTWARE CASS

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
AVALON HILL	AVA319CA	KNOCKOUT	CASS 16K	20.00 15.00
AVALON HILL	AVA718CA	TANK ARKADE	CASS 16K	15.00 11.25
AVALON HILL	AVA720CA	GFS SORCERESS	CASS 48K	30.00 22.50
AVALON HILL	AVA708CA	LORDS OF KARNA	CASS 40K	20.00 15.00
AVALON HILL	AVA719CA	ANDROMEDA CONQUEST	CASS 32K	18.00 13.50
AVALON HILL	AVA717CA	BOMBER ATTACK	CASS 16K	16.00 12.00
AVALON HILL	AVA716CA	SHOOTOUT AT D.K. GALAXY	CASS 16K	20.00 15.00
AVALON HILL	AVA713CA	GUNS OF FORT DEFIANCE	CASS 32K	20.00 15.00
AVALON HILL	AVA712CA	COMPUTER STOCKS & BONDS	CASS 32K	20.00 15.00
AVALON HILL	AVA711CA	TANKTICS	CASS 24K	24.00 18.00
AVALON HILL	AVA709CA	EMPIRE OF THE OVERMIND	CASS 40K	30.00 22.50
AVALON HILL	AVA324CA	LEGIONARE	CASS 16K	35.00 26.25
AVALON HILL	AVA704CA	MUKEMAR	CASS 16K	16.00 12.00
AVALON HILL	AVA701CA	B-1 NUCLEAR BOMBER	CASS 16K	16.00 12.00
AVALON HILL	AVA702CA	MIDWAY CAMPAIGN	CASS 32K	16.00 12.00
AVALON HILL	AVA703CA	NO. ATLANTIC CONVOY RAID	CASS 16K	16.00 12.00
AVALON HILL	AVA600CA	GALAXY	CASS 32K	25.00 18.75
AVALON HILL	AVA705CA	CONFLICT 2500	CASS 32K	16.00 12.00
AVALON HILL	AVA706CA	PLANET MINERS	CASS 24K	16.00 12.00

AVALON HILL SOFTWARE DISK

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
AVALON HILL	AV009DA	EMPIRE OF THE OVERMIND	DISK 40K	35.00 26.25
AVALON	AVA012DA	TANKTICS	DISK 32K	35.00 26.25
AVALON HILL	AVA012DA	COMPUTER STOCKS & BONDS	DISK 40K	25.00 18.75
AVALON HILL	AVA011DA	TANTICS	DISK 32K	29.00 21.75
AVALON HILL	AVA014DA	DNIPIER RIVER LINE	DISK 48K	30.00 22.50
AVALON HILL	AVA015DA	VOYAGER	DISK 32K	25.00 18.75
AVALON HILL	AVA016DA	CONTROLLER	DISK 32K	30.00 22.50
AVALON HILL	AVA019DA	ANDROMEDA CONQUEST	DISK 40K	23.00 17.25
AVALON HILL	AVA020DA	GFS SORCERESS	DISK 40K	35.00 26.25
AVALON HILL	AVA022DA	VC	DISK 40K	25.00 18.75

ATARI PROGRAM EXCHANGE/APX CASS

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
APX	AX313CA	SALMON RUN	CASS 16K	22.95 17.21
APX	AX311CA	SEVEN CARD STUD	CASS 24K	15.95 11.96
APX	AX310CA	747 LANDING SIMULATOR	CASS 24K	22.95 17.21
APX	AX309CA	DOG DAZE	CASS 8K	22.95 17.21
APX	AX308CA	OUTLAW/HOWITZER	CASS 24K	22.95 17.21
APX	AX306CA	NUMBER BLAST	CASS 16K	15.95 11.96
APX	AX306CA	VIDEO MATH FLASH CARDS	CASS 8K	15.95 11.96
APX	AX305CA	AVALANCHE	CASS 16K	22.95 16.07
APX	AX304CA	DOWNHILL	CASS 16K	22.95 17.21
APX	AX301CA	LETTERMAN	CASS 16K	22.95 17.21
APX	AX300CA	EASTERN FRONT	CASS 16K	29.95 22.46

ATARI PROGRAM EXCHANGE/APX DISK

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
API	AX015DA	GALAHAD AND THE H. GRAIL	DISK	32K	29.95 22.46
API	AX014DA	DATA MANAGEMENT SYSTEM	DISK		22.95 17.21
API	AX013DA	SALMON RUN	DISK	24K	22.95 17.21
API	AX012DA	ADVANCED MUSIC SYSTEM	DISK		29.95 20.97
API	AX011DA	SEVEN CARD STUD	DISK	32K	15.95 11.96
API	AX010DA	747 LANDING SIMULATOR	DISK	32K	22.95 17.21
API	AX009DA	DOG DAZE	DISK	24K	22.95 17.21
API	AX008DA	OUTLAW/HOWITZER	DISK	24K	22.95 17.21
API	AX007DA	NUMBER BLAST	DISK	24K	15.95 11.96
API	AX006DA	VIDEO MATH FLASH CARDS	DISK	16K	15.95 11.96
API	AX005DA	AVALANCHE	DISK	16K	22.95 17.21
API	AX004DA	DOWNHILL	DISK	32K	22.95 17.21
API	AX003DA	FAMILY CASH FLOW	DISK	32K	22.95 17.21
API	AX001DA	LETTERMAN	DISK	32K	22.95 17.21
API	AX000DA	EASTERN FRONT	DISK	32K	29.95 22.46

BIG FIVE SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
BIG FIVE SOFTWARE	BGF10RA	MINER 2049 ER	ROM	16K	49.95 37.46

BINARY COMPUTER

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
BINARY COMP	BIN10DA	THE SMART TERMINAL	DISK	16K	49.95 37.46
BINARY COMP	BIN10CA	THE SMART TERMINAL	CASS	16K	49.95 37.46

BRAM INC

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
BRAM INC	BMA01DA	ATTACK AT EP-CYG-4	DISK	24K	32.95 24.71
BRAM INC	BMA31CA	ATTACK AT EP-CYG-4	CASS	16K	29.95 22.46

BANK SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
BANK SOFTWARE	BWK10DA	MOTOCROSS	DISK	16K	24.95 18.71
BANK SOFTWARE	BWK10CA	MOTOCROSS	CASS	16K	24.95 18.71

BUSINESS SYSTEMS GROUP

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
BUSINESS SYSTEMS GP	BSG 20AA	5" DISK BINDER 20 PGS	ACCS	N/A	26.95 20.21
BUSINESS SYSTEMS GP	BSG10AA	5" DISK BINDER 10 PGS	ACCS	N/A	18.95 14.21

BRODERBUND SOFTWARE CASS

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
BRODERBUND	BR010CA	APPLE PANIC	CASS	16K	29.95 22.46
BRODERBUND	BR080CA	STELLAR SHUTTLE	CASS	16K	24.95 18.71
BRODERBUND	BR040CA	GENETIC DRIFT	CASS	16K	29.95 22.46
BRODERBUND	BR050CA	LADYRINTH	CASS	32K	29.95 22.46

BRODERBUND SOFTWARE DISK

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
BRODERBUND	BR010DA	APPLE PANIC	DISK	16K	29.95 22.46
BRODERBUND	BR020DA	CHOPLIFTER	DISK	48K	34.95 26.21
BRODERBUND	BR030DA	DAVIDS MIDNITE MAGIC	DISK	48K	34.95 26.21
BRODERBUND	BR070DA	SERPENTINE	DISK	24K	34.95 26.21
BRODERBUND	BR080DA	STELLAR SHUTTLE	DISK	32K	24.95 18.71
BRODERBUND	BR090DA	TRACK ATTACK	DISK	32K	29.95 22.46
BRODERBUND	BR040DA	GENETIC DRIFT	DISK	32K	29.95 22.46
BRODERBUND	BR050DA	LADYRINTH	DISK	32K	29.95 22.46
BRODERBUND	BR060DA	SEAFOX	DISK	48K	29.95 22.46

BUDGEKO

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
BUDGEKO	BUD10DA	RASTER-BLASTER	DISK	32K	29.95 22.46

CAVALIER

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
CAVALIER	CAV303CA	BUG ATTACK	CASS	24K	29.95 22.46
CAVALIER	CAV003DA	BUG ATTACK	DISK	24K	29.95 22.46

CBS SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
CBS SOFTWARE	CBS30RA	K-RAZY SHOOT OUT	ROM	8K	44.95 33.71
CBS SOFTWARE	CBS20RA	K-RAZY KRITTERS	ROM	8K	44.95 33.71
CBS SOFTWARE	CBS10RA	K-RAZY ANTIKS	ROM	8K	44.95 33.71
CBS SOFTWARE	CBS40RA	K-STAR PATROL	ROM	8K	44.95 33.71

CDY CONSULTING

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
C.D.Y. CONSULTING	CY001DA	DISKSCAN	DISK		40.00 30.00

DON'T ASK SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
DON'T ASK SOFTWARE	DT001DA	WORDRACE	DISK 32K	24.95 18.71
DON'T ASK SOFTWARE	DT002DA	CLAIM TO FAME (reqs wdrace)	DISK	19.95 14.96
DON'T ASK SOFTWARE	DT003DA	S.A.M. (software auto mouth)	DISK 8K	59.95 44.96

EDUCATIONAL SOFTWARE CASS.

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
EDUCATIONAL SOFTWARE	EDS01CA	#0 GR TUTORIAL SET 1-6	CASS 32K	99.95 74.96
EDUCATIONAL SOFTWARE	EDS10CA	#1 GR TUTOR: DISPLAY LISTS	CASS 16K	19.95 14.96
EDUCATIONAL SOFTWARE	EDS20CA	#2 GR TUTOR: H/V SCROLLING	CASS 16K	19.95 14.96
EDUCATIONAL SOFTWARE	EDS30CA	#3 GR TUTOR: PAGE FLIP	CASS 16K	19.95 14.96
EDUCATIONAL SOFTWARE	EDS40CA	#4 GR TUTOR ANIMATION	CASS 16K	19.95 14.96
EDUCATIONAL SOFTWARE	EDS50CA	#5 GR. TUTOR PLAYER/MISSLE	CASS 32K	29.95 22.46
EDUCATIONAL SOFTWARE	EDS60CA	#6 GR TUTOR SOUND	CASS 24K	19.95 14.96
EDUCATIONAL SOFTWARE	EDS11CA	BOWLERS DATABASE	CASS 24K	14.95 11.21
EDUCATIONAL SOFTWARE	EDS12CA	BUSINESS UTILITIES	CASS 16K	14.95 11.21
EDUCATIONAL SOFTWARE	EDS13CA	DATABASE DIALER	CASS 16K	24.95 18.71
EDUCATIONAL SOFTWARE	EDS15CA	MINI WORD PROCESSOR	CASS 32K	19.95 14.96

EDUCATIONAL SOFTWARE DISK.

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
EDUCATIONAL SOFTWARE	EDS60DA	#6 GR TUTOR SOUND	DISK 24K	19.95 14.96
EDUCATIONAL SOFTWARE	EDS01DA	#0 GR TUTORIAL SET 1-6	DISK 32K	99.95 74.96
EDUCATIONAL SOFTWARE	EDS20DA	#2 GR TUTOR: H/V SCROLLING	DISK 24K	19.95 14.96
EDUCATIONAL SOFTWARE	EDS30DA	#3 GR TUTOR: PAGE FLIPPING	DISK 24K	19.95 14.96
EDUCATIONAL SOFTWARE	EDS40DA	#4 TUTOR: ANIMATION	DISK 24K	19.95 14.96
EDUCATIONAL SOFTWARE	EDS50DA	#5 GR TUTOR PLAYER/MISSLE	DISK 32K	29.95 22.46
EDUCATIONAL SOFTWARE	EDS60DA	#6 TUTOR SOUND	DISK 24K	19.95 14.96
EDUCATIONAL SOFTWARE	EDS70DA	#7 GR TUTOR DISK UTILITY	DISK 32K	29.95 22.46
EDUCATIONAL SOFTWARE	EDS11DA	BOWLERS DATABASE	DISK 24K	14.95 11.21
EDUCATIONAL SOFTWARE	EDS12DA	BUSINESS UTILITIES	DISK 32K	14.95 11.21
EDUCATIONAL SOFTWARE	EDA13DA	DATABASE DIALER	DISK 24K	24.95 18.71
EDUCATIONAL SOFTWARE	EDS15DA	MINI WORD PROCESSOR	DISK 32K	19.95 14.96

EDUWARE

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
EDUWARE	ENW20CA	COMPU-MATH: FRACTIONS	CASS 32K	29.95 22.46
EDUWARE	ENW30CA	COMPU-READ	CASS 32K	29.95 22.46
EDUWARE	ENW10CA	COMPU-MATH: DECIMALS	CASS 32K	29.95 22.46
EDUWARE	ENW10DA	COMPU-MATH: DECIMALS	DISK 48K	39.95 29.96
EDUWARE	ENW30DA	COMPU-READ	DISK 48K	39.95 29.96
EDUWARE	ENW20DA	COMPU-MATH: FRACTIONS	DISK 48K	39.00 29.25

COMPUTER MAGIC CASS.

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
COMPUTER MAGIC	COM10CA	IT-IS-BALLOON	CASS 16K	34.95 26.21
COMPUTER MAGIC	COM20CA	KAYOS	CASS 16K	34.95 26.21
COMPUTER MAGIC	COM30CA	MADNETTER	CASS 16K	34.95 26.21
COMPUTER MAGIC	COM40CA	POGOMAN	CASS 16K	39.95 29.96

COMPUTER MAGIC DISK.

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
COMPUTER MAGIC	COM10DA	IT-IS-BALLOON	DISK 16K	34.95 26.21
COMPUTER MAGIC	COM20DA	KAYOS	DISK 16K	34.95 26.21
COMPUTER MAGIC	COM30DA	MADNETTER	DISK 16K	34.95 26.21
COMPUTER MAGIC	COM40DA	POGOMAN	DISK 16K	39.95 29.96

DATASOFT CASS.

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
DATASOFT	DAT50CA	SHOOTING ARCADE	CASS 16K	29.95 22.46
DATASOFT	DAT40CA	PACIFIC COAST HIGHWAY	CASS 16K	29.95 22.46
DATASOFT	DAT30CA	CLOWNS AND BALLOONS	CASS 16K	29.95 22.46
DATASOFT	DAT20CA	CANYON CLINER	CASS 16K	29.95 22.46
DATASOFT	DAT330CA	ZAXION	CASS	39.95 29.96
DATASOFT	DAT327CA	O'RILEYS MINE	CASS 16K	34.95 26.21
DATASOFT	DAT328CA	ROSENS BRIGADE	CASS 16K	34.95 26.21

DATASOFT DISK.

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
DATASOFT	DAT50DA	SHOOTING ARCADE	DISK 16K	29.95 22.46
DATASOFT	DAT24DA	SPELL WIZARD	DISK 32K	79.95 59.96
DATASOFT	DAT19DA	TELETALK	DISK 32K	49.95 37.46
DATASOFT	DAT21DA	TEXT WIZARD	DISK 32K	99.95 74.96
DATASOFT	DAT22DA	SANDS OF EGYPT	DISK 16K	39.95 29.96
DATASOFT	DAT40DA	PACIFIC COAST HIGHWAY	DISK 16K	29.95 22.46
DATASOFT	DAT18DA	MICROPAINTER	DISK 48K	34.95 26.21
DATASOFT	DAT17DA	LISP 2.0	DISK 48K	124.95 93.71
DATASOFT	DAT16DA	GRAPHICS MASTER	DISK 48K	39.95 29.96
DATASOFT	DAT12DA	GRAPHICS GENERATOR	DISK 32K	24.95 18.71
DATASOFT	DAT15DA	DISK DETECTIVE UTILITIES	DISK 16K	29.95 22.46
DATASOFT	DAT14DA	COLOR PRINT	DISK 48K	39.95 29.96
DATASOFT	DAT30DA	CLOWNS AND BALLOONS	DISK 16K	29.95 22.46
DATASOFT	DAT23DA	TUMBLE BUGS	DISK 24K	29.95 22.46
DATASOFT	DAT20DA	CANYON CLIMBER	DISK 16K	29.95 22.46
DATASOFT	DAT11DA	BISHOPS SQUARE/MAX'S DEM	DISK 48K	29.95 22.46
DATASOFT	DAT10DA	BASIC COMPILER	DISK 32K	99.95 74.96
DATASOFT	DA005DA	DATASM 65 2.0	DISK 48K	89.97 67.48
DATASOFT	DAT030DA	ZAXION	DISK	39.95 29.96
DATASOFT	DAT027DA	O'RILEYS MINE	DISK 16K	34.95 26.21
DATASOFT	DAT028DA	ROSENS BRIGADE	DISK 16K	34.95 26.21

ENGLISH SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
ENGLISH SOFTWARE	EB001DA	AIRSTRIKE	DISK	39.95	29.96
ENGLISH SOFTWARE	EB301CA	AIRSTRIKE	CASS	39.95	29.96

EDUFUN CASS

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
EDUFUN	EFF30CA	FRENZY	CASS	16K	34.95 26.21
EDUFUN	EFF60CA	THE JAR GAME	CASS	16K	34.95 26.21
EDUFUN	EFF30CA	GULP	CASS	16K	34.95 26.21
EDUFUN	EFF40CA	GOLF	CASS	16K	34.95 26.21
EDUFUN	EFF20CA	BATTLING BUGS	CASS	16K	34.95 26.21
EDUFUN	EFF10CA	ALIENCOUNTERS	CASS	16K	34.95 26.21

EDUFUN DISK

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
EDUFUN	EFF30BA	GULP	DISK	32K	39.95 29.96
EDUFUN	EFF40BA	GOLF	DISK	32K	39.95 29.96
EDUFUN	EFF30BA	FRENZY	DISK	32K	39.95 29.96
EDUFUN	EFF60BA	THE JAR GAME	DISK	32K	39.95 29.96
EDUFUN	EFF20BA	BATTLING BUGS	DISK	32K	39.95 29.96
EDUFUN	EFF10BA	ALIENCOUNTERS	DISK	32K	39.95 29.96

EDU-SOFT

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
EDU-SOFT	ESU10CA	SIMULATED COMPUTER	CASS	16K	14.95 11.21
EDU-SOFT	ESU10BA	SIMULATED COMPUTER	DISK	24K	19.95 14.96

FIRTH DESIGN GROUP

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
FIRTH DESIGN GROUP	FIR10AA	FIRTH MONITOR STAND	ACCS	N/A	24.95 18.71

FIRST STAR SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
FIRST STAR	FST10CA	ASTRO CHASE	CASS	32K	29.95 22.46
FIRST STAR	FST10BA	ASTROCHASE	DISK	32K	29.95 22.46

GEBELLI SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
GEBELLI SOFTWARE	GE8303CA	HATCH RACERS	CASS	16K	29.95 22.46
GEBELLI SOFTWARE	GE8006DA	DOCTOR GOODCODES CAVERN	DISK	48K	29.95 22.46
GEBELLI SOFTWARE	GE8005DA	PATHFINDER	DISK	32K	34.95 26.21
GEBELLI SOFTWARE	GE811DA	HATCH RACER	DISK	16K	29.95 22.46
GEBELLI SOFTWARE	GE821RA	FIREBIRD	ROM	8K	39.95 29.96
GEBELLI SOFTWARE	GE820RA	EMBARGO	ROM	8K	44.95 33.71
GEBELLI SOFTWARE	GE810DA	ANDROMEDA (improved,new)	DISK	16K	34.95 26.21

GAMMA SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
GAMMA SOFTWARE	GMM20CA	SOCCER	CASS	16K	29.95 22.46
GAMMA SOFTWARE	GMM10CA	HOCKEY	CASS	16K	29.95 22.46
GAMMA SOFTWARE	GMM10DA	HOCKEY	DISK	16K	29.95 22.46
GAMMA SOFTWARE	GMM20DA	SOCCER	DISK	16K	29.95 22.46

GAMESTAR SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
GAMESTAR	GSS10CA	BAJA BUGGIES	CASS	16K	31.95 23.96
GAMESTAR	GSS10DA	BAJA BUGGIES	DISK	16K	31.95 23.96

HEWITT SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
HEWITT SOFTWARE	HEW10DA	BASI-CALC	DISK	24K	39.95 29.96
HEWITT SOFTWARE	HEW10CA	BASI-CALC	CASS	16K	29.95 22.46

IDIS SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
IDSI	IDS10RA	POOL 400	ROM	8K	39.95 29.96
IDSI	IDS20RA	SPEEDWAY BLAST	ROM	8K	39.95 29.96
IDIS	ID1401RA	SURVIVAL OF THE FITTEST	ROM		39.95 29.96
IDIS	ID1005DA	SPEEDWAY BLAST	DISK		29.95 22.46
IDIS	ID1004DA	JUGGLER	DISK		29.95 22.46
IDIS	ID001DA	POOL 1.5	DISK	48K	34.95 26.21

INFOCOM SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
INFOCOM	IFF30DA	ZORK I	DISK	32K	39.95 29.96
INFOCOM	IFF20DA	STARCROSS	DISK	32K	39.95 29.96
INFOCOM	IFF10DA	DEADLINE	DISK	32K	49.95 37.46
INFOCOM	IFF50DA	ZORK III	DISK	32K	39.95 29.96
INFOCOM	IFF40DA	ZORK II	DISK	32K	39.95 29.96

IN HOME SOFTWARE CASS.

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
IN HOME SOFTWARE	INH70CA	SENTINEL	CASS	16K	29.95 22.46
IN HOME SOFTWARE	INH50CA	MATH PACK	CASS	16K	29.95 22.46
IN HOME SOFTWARE	INH10CA	ALIEN SWARM	CASS	16K	29.95 22.46
IN HOME SOFTWARE	INH20CA	BASEBALL	CASS	16K	34.95 26.21
IN HOME SOFTWARE	INH60CA	GUARDIANS OF GORN	CASS	16K	29.95 22.46
IN HOME SOFTWARE	INH30CA	CRYPTS OF TERROR	CASS	16K	29.95 22.46

IN HOME SOFTWARE DISK.

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
IN HOME SOFTWARE	INH60DA	GUARDIANS OF GORN	DISK	16K	34.95 26.21
IN HOME SOFTWARE	INH70DA	SENTINEL	DISK	16K	34.95 26.21
IN HOME SOFTWARE	INH50DA	MATH PACK	DISK	24K	34.95 26.21
IN HOME SOFTWARE	INH10DA	ALIEN SWARM	DISK	16K	34.95 26.21
IN HOME SOFTWARE	INH30DA	CRYPTS OF TERROR	DISK	16K	34.95 26.21
IN HOME SOFTWARE	INH20DA	BASEBALL	DISK	16K	39.95 29.96

INTEC PERIPHERALS

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
INTEC PERIPHERALS	ITT48HA	48K MEMORY BOARD	HDWR	N/A	175.00 131.25
INTEC PERIPHERALS	ITT48HA	48K MEMORY BOARD	HDWR	N/A	175.00 131.25

JV SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
JV SOFTWARE	JV301CA	ACTION QUEST	CASS	16K	29.95 22.46
JV SOFTWARE	JV001DA	ACTION QUEST	DISK	16K	29.95 22.46
JV SOFTWARE	JV002DA	GHOST ENCOUNTERS	DISK	16K	29.95 22.46

K-BYTE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
K-BYTE	KBY50DA	K-DOS	DISK	24K	89.95 67.46

LIGHTNING SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
LIGHTNING SOFTWARE	LIT10DA	HASTERTYPE	DISK	32K	39.95 29.96

LJK ENTERPRISES

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
LJK ENTERPRISES	LJK002DA	MAIL MERGE/UTILITY	DISK	16K	29.95 22.46
LJK ENTERPRISES	LJK001DA	LETTER PERFECT(40/80COL)	DISK	24K	149.95 112.46
LJK ENTERPRISES	LJK105RA	LETTER PERFECT	ROM	24K	199.95 149.96
LJK ENTERPRISES	LJK104RA	EDIT 6502	ROM	32K	199.95 149.96
LJK ENTERPRISES	LJK003DA	DATA PERFECT	DISK	32K	99.95 74.96

L&S COMPUTERWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
L&S COMPUTERWARE	LS002DA	CROSSWORD MAGIC	DISK	40K	49.95 37.46

MEGASOFT INC

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
MEGASOFT INC	ME301CA	MEGALEGS	CASS	16K	34.95 26.21

ODESTA CORP

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
ODESTA CORP	OD001DA	CHESS	DISK	48K	69.95 52.46
ODESTA CORP	OD003DA	ODIN	DISK	48K	49.95 37.46
ODESTA CORP	OD002DA	CHECKERS	DISK	32K	49.95 37.46

OPT SYSTEMS SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
OPT SYS SOFTWARE	OPT40DA	SPEED READING	DISK	16K	59.95 44.96
OPT SYS SOFTWARE	OPT50DA	TINY C	DISK	48K	100.00 75.00
OPT SYS SOFTWARE	OPT10DA	BASIC A+ & OS/A+	DISK	48K	80.00 60.00
OPT SYS SOFTWARE	OPT20DA	C/65	DISK	48K	80.00 60.00
OPT SYS SOFTWARE	OPT30DA	MAC/65	DISK	48K	80.00 60.00

ON-LINE ROMS

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
ON LINE	ONL450RA	GOLF CHALLENGE	ROM		44.95 33.71
ON-LINE	ONL10RA	CROSSFIRE	ROM	8K	44.95 33.71

ON-LINE CASSETTES

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
ON-LINE	ONL20CA	FROGGER	CASS	16K	34.95 26.21
ON-LINE	ONL30CA	JAWBREAKER	CASS	16K	29.95 22.46
ON-LINE	ONL350CA	GOLF CHALLENGE	CASS		24.95 18.71
ON-LINE	ONL10CA	CROSSFIRE	CASS	16K	29.95 22.46

ON-LINE DISK

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
ON-LINE	ONL20DA	FROGGER	DISK	32K	34.95 26.21
ON-LINE	ONL30DA	JAWBREAKER	DISK	24K	29.95 22.46
ON-LINE	ONL11DA	LUMER LEAPER	DISK	32K	29.95 22.46
ON-LINE	ONL40DA	MOUSKATTACK	DISK	32K	34.95 26.21
ON-LINE	ONL050DA	GOLF CHALLENGE	DISK		24.95 18.71
ON-LINE	ONL70DA	THRESHOLD	DISK	40K	39.95 29.96
ON-LINE	ONL80DA	WIZARD & PRINCESS ADV	DISK	40K	32.95 24.71
ON-LINE	ONL91DA	ULYSSES&GOLDEN FLEECE	DISK	40K	39.95 29.96
ON-LINE	ONL90DA	ULTIMA I	DISK	48K	39.95 29.96
ON-LINE	ONL10DA	CROSSFIRE	DISK	32K	29.95 22.46
ON-LINE	ONL60DA	THE NEXT STEP	DISK	32K	39.95 29.96
ON-LINE	ONL50DA	SOFTPOW ADVENTURE	DISK	40K	29.95 22.46

PDI CASS

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
PDI	PDI301CA	SAMMY AND THE SEA SERPENT	CASS	16K	16.95 12.71
PDI	PDI309CA	PREPARATION FOR S.A.T.	CASS	16K	125.00 93.75
PDI	PDI308CA	PRESCHOOL LIBRARY	CASS	16K	59.95 44.96
PDI	PDI307CA	ADVENTURES OF OSWALD	CASS	16K	16.95 12.71
PDI	PDI306CA	PRESCHOOL IQ BUILDER 2	CASS	16K	16.95 12.71
PDI	PDI305CA	PRESCHOOL IQ BUILDER	CASS	16K	16.95 12.71
PDI	PDI304CA	ASTRO QUOTES	CASS	16K	16.95 12.71
PDI	PDI303CA	MOON BASE 10	CASS	16K	29.95 22.46

PDI DISK

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
PDI	PDI001DA	SAMMY THE SEA SERPENT	DISK	32K	23.95 17.96
PDI	PDI005DA	PRESCHOOL IQ BUILDER	DISK	24K	23.95 17.96
PDI	PDI003DA	MOON BASE 10	DISK	32K	29.95 22.46
PDI	PDI004DA	ASTRO QUOTES	DISK	32K	23.95 17.96
PDI	PDI010DA	MUSIC BOX	DISK	32K	29.95 22.46
PDI	PDI009DA	PREPARATION FOR S.A.T.	DISK	24K	139.95 104.96
PDI	PDI006	PRESCHOOL IQ BUILDER 2	DISK	24K	23.95 17.96
PDI	PDI007DA	ADVENTURES OF OSWALD W/CS	DISK	24K	23.95 17.96

PHONIX

PHONIX

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
PHONIX	PH0001DA	THE BIRTH OF THE PHOENIX	DISK		22.00 16.50

PRISM COMPUTERS

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
PRISM COMPUTERS	PRIS01CA	GALACTIC CHASE	CASS	16K	24.95 18.71
PRISM COMPUTERS	PRIO01DA	GALACTIC CHASE	DISK	16K	29.95 22.46

QUALITY SOFTWARE CASS

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
QUALITY SOFTWARE	QS302CA	FASTGAMMON	CASS	8K	19.95 14.96
QUALITY SOFTWARE	QS354CA	NAME THAT SONG	CASS	16K	14.95 11.21
QUALITY SOFTWARE	QS353CA	STARBASE HYPERION	CASS	24K	19.95 14.96
QUALITY SOFTWARE	QS352CA	ASSEMBLER	CASS	16K	24.95 18.71
QUALITY SOFTWARE	QS351CA	6502 DISASSEMBLER	CASS	16K	11.95 8.96

QUALITY SOFTWARE DISK

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
QUALITY SOFTWARE	QS050DA	QS FORTH	DISK	48K	79.95 59.96
QUALITY SOFTWARE	QS053DA	STARBASE HYPERION	DISK	24K	22.95 17.21
QUALITY SOFTWARE	QS051DA	6502 DISASSEMBLER	DISK	24K	14.95 11.21
QUALITY SOFTWARE	QS056DA	JEOPERS CREEPERS	DISK		29.95 22.46
QUALITY SOFTWARE	QS055DA	ALI BABA & THE 40 THEVES	DISK	32K	32.00 24.00
QUALITY SOFTWARE	QS054DA	NAME THAT SONG	DISK	24K	17.95 13.46

ROKLAN DISK

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
ROKLAN CORP	ROK20DA	ANTI-SUB PATROL	DISK	32K	29.95 22.46
ROKLAN CORP	ROK30DA	DELUXE INVADERS	DISK	16K	34.95 26.21
ROKLAN CORP	ROK10DA	AIDE (LATE WINTER)	DISK	16K	29.95 22.46
ROKLAN CORP	ROK50DA	WIZ OF WOR	DISK	32K	39.95 29.96
ROKLAN CORP	ROK40DA	GOLF	DISK	24K	39.95 29.96

ROKLAN ROM

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
ROKLAN CORP	ROK30RA	DELUXE INVADERS	ROM	8K	39.95 29.96
ROKLAN CORP	ROK50RA	WIZ OF WOR	ROM	8K	39.95 29.96
ROKLAN CORP	ROK40RA	GOLF	ROM	8K	39.95 29.96

ROKLAN CORP. CASS

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
ROKLAN CORP	ROK20CA	ANTI-SUB PATROL	CASS 32K	19.95 14.98

SENTIENT SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
SENTIENT	SENSORA	GOLD RUSH	DISK 16K	34.95 26.21
SENTIENT SOFTWARE	SEM004DA	CYBORG	DISK	34.95 26.21

SIRIUS SOFTWARE DISK

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
SIRIUS SOFTWARE	SIR007DA	SPACE EGGS	DISK 48K	29.95 22.46
SIRIUS	SIR14DA	WAY OUT	DISK 48K	29.95 22.46
SIRIUS	SIR13DA	TWERPS	DISK 48K	29.95 22.46
SIRIUS	SIR10DA	BANDITS	DISK 48K	34.95 26.21
SIRIUS	SIR11DA	CYCLODS	DISK 48K	29.95 22.46
SIRIUS	SIR12DA	SNEAKERS	DISK 48K	29.95 22.46

SIRIUS SOFTWARE ROM

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
SIRIUS SOFTWARE	SIR441RA	BEANIE BOPPER	ROM	34.95 26.21
SIRIUS SOFTWARE	SIR440RA	WORM WAR 1	ROM	34.95 26.21
SIRIUS SOFTWARE	SIR439RA	DEADLY DUCK	ROM	34.95 26.21
SIRIUS SOFTWARE	SIR438RA	FAST EDDY	ROM	34.95 26.21

SILICON VALLEY SYS

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
SILICON VALLEY SYS	SLL005DA	SNAPPER	DISK	32.95 24.71

SPINNAKER SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
SPINNAKER	SPN70DA	RHYMES AND RIDDLES	DISK 48K	29.95 22.46
SPINNAKER	SPN80DA	A CHRISTMAS SAMPLER	DISK 48K	29.95 22.46
SPINNAKER	SPN40DA	FACEMAKER	DISK 48K	34.95 26.21
SPINNAKER	SPN60DA	STORY MACHINE	DISK 48K	34.95 26.21
SPINNAKER	SPN10DA	SNOOPER TROOPS #1	DISK 48K	44.95 33.71
SPINNAKER	SPN20DA	SNOOPER TROOPS#2	DISK 48K	44.95 33.71

SYNERGISTIC SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
SYNERGISTIC	SR6003DA	PROBE I	DISK 40K	34.95 26.21
SURREALISTEK	SR001DA	CATACOMBS OF BARUTH	DISK 48K	29.95 22.46
SYNERGISTIC	SR6002DA	WARLOCKS REVENGE	DISK 40K	34.95 26.21
SYNERGISTIC	SR6038DA	DISK WORKSHOP	DISK	34.95 26.21

SYNAPSE SOFTWARE CASS.

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
SYNAPSE	SS314CA	CLAIM JUMPER	CASS 16K	34.95 26.21
SYNAPSE	SS307CA	SLINE	CASS 16K	34.95 26.21
SYNAPSE	SS306CA	NAUTILUS	CASS 32K	34.95 26.21
SYNAPSE	SS305CA	CHICKEN	CASS 16K	34.95 26.21
SYNAPSE	SS304CA	PROTECTOR II	CASS 32K	34.95 26.21
SYNAPSE	SS303CA	DODGE RACER	CASS 16K	34.95 26.21
SYNAPSE	SS313CA	PICKNICK PARANOIA	CASS 16K	34.95 26.21
SYNAPSE	SS308CA	SHAMUS	CASS 16K	34.95 26.21
SYNAPSE	SS311CA	APOCALYPSE	CASS 32K	34.95 26.21
SYNAPSE	SS312CA	RAPTILIAN	CASS 16K	34.95 26.21

SYNAPSE SOFTWARE DISK.

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
SYNAPSE	SS009DA	PAGE 6	DISK 24K	29.95 22.46
SYNAPSE	SS013DA	PICKNICK PARANOIA	DISK 16K	34.95 26.21
SYNAPSE	SS012DA	RAPTILIAN	DISK 16K	34.95 26.21
SYNAPSE	SS001DA	APOCALYPSE	DISK 32K	34.95 26.21
SYNAPSE	SS010DA	SYM ASSEMBLER	DISK 48K	49.95 37.46
SYNAPSE	SS003DA	DODGE RACER	DISK 32K	34.95 26.21
SYNAPSE	SS001DA	FILE MANAGER 800+	DISK 40K	99.95 74.96
SYNAPSE	SS002DA	DISK MANAGER	DISK 32K	29.95 22.46
SYNAPSE	SS004DA	PROTECTOR II	DISK 32K	34.95 26.21
SYNAPSE	SS005DA	CHICKEN	DISK 16K	34.95 26.21
SYNAPSE	SS006DA	NAUTILUS	DISK 32K	34.95 26.21
SYNAPSE	SS008DA	SHAMUS	DISK 16K	34.95 26.21
SYNAPSE	SS007DA	SLINE	DISK 16K	34.95 26.21

SYNAPSE SOFTWARE ROM

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
SYNAPSE	SS404RA	PROTECTOR II	ROM 8K	44.95 33.71

STRATEGIC SIMULATIONS CASS

PUBLISHER	ITEM #	TITLE	FORM MEM LIST	SELLING PRIC
STRATEGIC SIMU.	STR714CA	BATTLE OF SHILOH	CASS 32K	39.95 29.96
STRATEGIC SIMU.	STR715CA	TIGERS IN THE SNOW	CASS 40K	39.95 29.96

STRATEGIC SIMULATIONS DISK

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
STRATEGIC SIMU.	STR624DA	THE COSMIC BALANCE	DISK	48K	39.95 29.96
STRATEGIC SIMU.	STRO11DA	THE SHATTERED ALLIANCE	DISK	48K	39.95 29.96
STRATEGIC SIMU.	STR614DA	BATTLE OF SHILOH	DISK	48K	39.95 29.96
STRATEGIC SIMU.	STR615DA	TIGERS IN THE SNOW	DISK	48K	39.95 29.96
STRATEGIC SIMU.	STR623DA	GALACTIC GLADIATOR	DISK	48K	39.95 29.96
STRATEGIC SIMU.	STR620DA	CYTRON MASTERS	DISK	48K	39.95 29.96

SUBLOGIC

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
SUBLOGIC	SUB012DA	GHOSTLY MANOR	DISK	32K	24.95 18.71
SUBLOGIC	SUB008DA	PINBALL	DISK	48K	29.95 22.46
SUBLOGIC	SUB011DA	ADV. ON A BOAT	DISK	32K	24.95 18.71
SUBLOGIC	SUB314CA	SKY RESCUE	CASS	32K	19.95 14.96
SUBLOGIC	SUB014DA	SKY RESCUE	DISK	32K	24.95 18.71
SUBLOGIC	SUB013DA	BLACK FOREST	DISK	48K	24.95 18.71

SPECTRAVISION

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
SPECTRAVISION	SV3407RA	CAVE IN	ROM	8K	39.95 29.96
SPECTRAVISION	SV3406RA	NEXAR	ROM	8K	34.95 26.21
SPECTRAVISION	SV3409RA	REAGANOMICS	ROM	8K	39.95 29.96
SPECTRAVISION	SV3408RA	NUMBER CRUNCH	ROM	8K	39.95 29.96

SWIFWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
SWIFWARE	SW308CA	JERRY WHITES MUSIC LESSON	CASS	16K	29.95 22.46
SWIFWARE	SW003DA	HAUNTED HILL	DISK	32K	29.95 22.46
SWIFWARE	SW005DA	FILE IT 2 SYSTEM	DISK	24K	49.95 37.46
SWIFWARE	SW302CA	HAUNTED HILL	CASS	16K	29.95 22.46
SWIFWARE	SW004DA	SWIFTY TACH MASTER	DISK	16K	29.95 22.46
SWIFWARE	SWF30DA	MUSIC LESSONS	DISK	32K	29.95 22.46
SWIFWARE	SWF20DA	SPACE SHUTTLE ADVENTURE	DISK	32K	29.95 22.46
SWIFWARE	SW002DA	HAUNTED HILL	DISK	16K	29.95 22.46
SWIFWARE	SW002DA	DISKETTE INVE. SYSTEM	DISK	24K	24.95 18.71
SWIFWARE	SWF10DA	DATALINK	DISK	24K	39.95 29.96

SYNCRO

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
SYNCRO	SYR301CA	ALIEN HELL	CASS	16K	14.95 11.21
SYNCRO	SYR303CA	MAZE OF DEATH	CASS	16K	14.95 11.21
SYNCRO	SYR302CA	MAR TESORO	CASS	24K	19.95 14.96
SYNCRO	SYR003DA	MAZE OF DEATH	DISK	24K	19.95 14.96

SYNCRO	SYR001	ALIEN HELL	DISK 24K	19.95	14.96
SYNCRO	SYR002DA	MAR TESORO	DISK 32K	24.95	18.71

THORN EMI

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
THORN EMI	TE418RA	SUBMARINE COMMANDER	ROM		49.95 37.46
THORN EMI	TE421RA	KICKBACK	ROM		49.95 37.46
THORN EMI	TE420RA	SOCCER	ROM		49.95 37.46
THORN EMI	TE419RA	JUNBO JET PILOT	ROM		49.95 37.46

THORN EMI CASS

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
THORN EMI	TE305CA	BRITISH JIGSAW VOL 2	CASS		29.95 22.46
THORN EMI	TE307CA	EUROPEAN JIGSAW VOL 2	CASS		29.95 22.46
THORN EMI	TE306CA	EUROPEAN JIGSAW VOL 1	CASS		29.95 22.46
THORN EMI	TE309CA	HOME FINANCIAL MANG.	CASS		29.95 22.46
THORN EMI	TE308CA	SUPERCUBES AND SLIP	CASS		29.95 22.46
THORN EMI	TE310CA	DARTS	CASS		29.95 22.46
THORN EMI	TE304CA	BRITISH JIGSAW VOL 1	CASS		29.95 22.46
THORN EMI	TE303CA	HIC DIC DOC&BAA BAA SHEEP	CASS		29.95 22.46
THORN EMI	TE302CA	HUMPTY DUMPTY& JACK&JILL	CASS		29.95 22.46
THORN EMI	TE311CA	SMOOKER AND BILLIARDS	CASS		29.95 22.46
THORN EMI	TE301CA	DOMINOES AND CRIBBAGE	CASS		29.95 22.46
THORN EMI	TE313CA	FIGURE FUN	CASS		29.95 22.46
THORN EMI	TE312CA	POOL	CASS		29.95 22.46
THORN EMI	TE315CA	OWARI & BULL AND COW	CASS		29.95 22.46
THORN EMI	TE314CA	COMPUTE 4 AND REVERSI	CASS		29.95 22.46

TRONIX

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
TRONIX PUB.	TR001DA	KID GRID	DISK	16K	29.95 22.46
TRONIX PUB.	TR301CA	KID GRID	CASS	16K	29.95 22.46

UNITED SOFTWARE

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
UNITED SOFTWARE	US001DA	ATARI WORLD	DISK	40K	59.95 44.96
UNITED SOFTWARE	US304CA	SURVIVAL/ADVENTURE	CASS	32K	22.50 16.88
UNITED SOFTWARE	US004DA	SURVIVAL/ADVENTURE	DISK	32K	24.95 18.71
UNITED SOFTWARE	US302CA	3-D SUPER GRAPHICS	CASS	40K	39.95 29.96
UNITED SOFTWARE	US002DA	3-D SUPERGRAPHICS	DISK	40K	39.95 29.96

VERSA COMPUTER

PUBLISHER	ITEM #	TITLE	FORM	MEM LIST	SELLING PRIC
VERSA COMP.	VE001DA	MIND BOGGERS I	DISK	24K	19.95 14.96

VERSA COMP.	VE003DA	GLOBE MASTERS	DISK 32K	29.95	22.46
VERSA COMP	VE301CA	MIND BOGGLERS I	CASS 16K	15.95	11.96

VISICORP

PUBLISHER	ITEM #	TITLE	FORM MEN LIST	SELLING PRIC
VISICORP	VIS012DA	VISICALC	DISK 32K	250.00 187.50